

# Guide for 3D WARP simulations of hollow electron beam lenses: Practical explanation on basis of Tevatron electron lens test stand

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FERMILAB-TM-2586-APC — June 8, 2014

## **Acknowledgment**

Fermi National Accelerator Laboratory (Fermilab) is operated by Fermi Research Alliance, LLC under Contract DE-AC02-07-CH-11359 with the United States Department of Energy. This research was supported in part by the US DOE LHC Accelerator Research Program (LARP).

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# Chapter 1

## Introduction

The purpose of this guide is to help successive students handle WARP. It outlines the installation of WARP on personal computers as well as super-computers and clusters. It furthermore teaches the reader how to handle the WARP environment and run basic scripts. Lastly it outlines how to execute the current Hollow Electron Beam Lens scripts.

This guide is intended for individuals with basic Python literacy and scripting experience. A deep understanding of Python, Fortran or WARP is not required. The aim is to help future students advance the current Hollow Electron Beam Lens simulations using WARP.

The guide will specifically discuss the following points:

- Installation of WARP
- Usage of WARP and other tools
- TEV, vdisk1 and other computing devices
- Explanation of current Hollow Electron Beam Lens (HEBL) script

For a WARP guide, please refer to the guide written by David P. Grote and hsi colleagues [1]. If you wish some more information about the Hollow Electron Beam Lens, refer to the Master Thesis of Vince Moens [2].

Installation documents and guides for WARP can be found on the Electron Lens Wiki page at Fermilab <sup>1</sup>.

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<sup>1</sup>[https://cdcv.s.fnal.gov/redmine/attachments/download/10742/WARP\\_install.pdf](https://cdcv.s.fnal.gov/redmine/attachments/download/10742/WARP_install.pdf)

## Chapter 2

# WARP Installation

WARP is compatible with Unix based systems, including Mac OS X. It is not compatible with Windows OS.

### 2.1 Introduction

*For the purpose of this document, TEV refers to the Wilson Cluster at the Fermi National Accelerator Lab in Batavia, Illinois, USA.*

A primary set of installation instructions can be found at [warp.lbl.gov](http://warp.lbl.gov) together with the links for the various installation files required. These links will also be listed in this installation guide. A tar-ball has been created specifically for these instructions, which can be found at: <https://cdcv.s.fnal.gov/redmine/documents/619>. It is called `WARP_Install`.

In order to easily run and develop simulations, it is recommended to have WARP installed on your local computer as well as on TEV. For smaller simulations that are too heavy for your personal computer, it is recommended to use `vdisk1`.

To access TEV or `vdisk1`, contact the relevant administrators and see that you are given a user account. You can then access it using secure shell (SSH) from anywhere using the following:

```
ssh -Y username@tev.fnal.gov
```

where you should replace the user name with your own. The option `-Y` is crucial to enable the export of the graphical X windows.

It is important to note that `vdisk1` is not directly accessible from outside the Fermilab network. If you want to access it from outside the Fermilab network, first use secure shell to access TEV and then `ssh` into `vdisk1` from there, or do the same via the storage server `mrbutts`. Thus to access it, type the following:

```
ssh -Y username@tev.fnal.gov
ssh -Y username@vdisk1
```

While the installation of WARP on personal computers is generally straight forward, Installing WARP on TEV brings a few complications. Nonetheless it is important to notice that on a Mac OS, the installation of Xcode, the Xcode developer tools and XQuartz is necessary. These can be obtained from the website of Apple. On TEV, compatibility issues with the python installed on TEV, compiler issues and super user rights issues can arise. Instead of finding a solution in which one could bind the python package WARP, which has to be installed locally, into the native python of TEV by creating links and changing a lot of PATHS, we decided to just install a clean version of python in the local directory and use that distribution.

These instructions will cover the installation of WARP on personal computers as well as on TEV using parallel processing and single processing.

## 2.2 Installation procedure

*Apparently the most recent version of Mac OS X Maverick, the compiler front end of C, C++ and Objective C/C++, called **clang**, no longer allows unused arguments when compiling scripts. This causes some issues with the installation of WARP on the newest version of Mac OS X. I have not yet found a solution and will work on this at a later point. Up to now it is recommended to look at the following thread: <http://stackoverflow.com/questions/22313407/clang-error-unknown-argument-mno-fused-madd-python-package-installation-fa>.*

Before commencing any installation of WARP, please check that you have all necessary compilers of gcc, including gfortran. If you do not have these pre-installed, you may obtain them from [gcc.gnu.org](http://gcc.gnu.org). In 99.9% of the cases, you will already have these pre-installed.

As discussed previously, you should start the installation by downloading the above mentioned tarball WARP\_Install from the redmine website. Alternatively you may download each package separately from the online repositories, as explained along the installation process. This will ensure that you have the most up to date version of WARP installed, since the tarball might not always be updated by the users of this guide.

In order to download the tarball to your home directory in TEV, first download it to your home directory on your personal computer and then transfer it using scp. Type the following into your command line on your personal computer:

```
cd
wget -i https://cdcvns.fnal.gov/redmine/attachments/download/10741/WARP_Install.tar.gz
scp -r WARP_Install.tar.gz username@tev.fnal.gov:/home/username/
```

where you should replace **username** with your user name in both instances. For an installation on your local computer, use the same file you just downloaded but omit the copying to TEV.

If you have decided to proceed with the installation via the tarball, you should now unpack it by entering the directory in which you installed it and typing:

```
cd
tar -xvf WARP_Install.tar.gz
```

You will now find a directory labeled WARP\_Install in your directory.

### 2.2.1 Installing on a personal computer

Personal computers usually come with Python, Numpy and sometimes even Scipy pre installed. Please check if these are installed. If so you may jump past these parts of the following instructions.

#### 2.2.1.1 Installing Python

The first step is to install Python on your machine. You may also use this to update your installation. WARP is compatible with versions 2 and 3 of Python. Up to now I have always used Python 2.7.6, you may choose to use a different version, but this guide will be written in terms of Python 2.7.6.

First of all enter the WARP\_Install directory. If you wish to update the version of WARP, execute the following:

```
cd WARP_Install/
wget -i https://www.python.org/ftp/python/2.7.6/Python-2.7.6.tgz
tar -xvf Python-2.7.6.tgz
cd Python-2.7.6
```

`wget` downloads the new Python package and `tar` expands it. It is important that you update the version number in the commands to those of your liking.

Having entered the Python directory, you should prepare the installation by running the `configure` file. You may specify a install location using the `prefix` argument (see installation on TEV). Usually this is not necessary on a personal computer.

```
./configure
sudo make install
```

You can check your python installation by running

```
cd
which python
```

which checks which gives the location of your python installation. For me it is `/usr/bin/python`.

You can furthermore execute Python to check the version number:

```
cd
python
```

which should provide you with an output similar to this:

```
Python 2.7.6 (default, Mar 22 2014, 22:59:56)
[GCC 4.8.2] on linux2
Type "help", "copyright", "credits" or "license" for more information.
>>>
```

In this case the version number of python is 2.7.6, which was compiled using GCC 4.8.2. You can quit python by typing `quit()`.

### 2.2.1.2 Installing Numpy

Next you will install the numerical python package.

If you wish to update the numpy package part of the tarball run the following<sup>1</sup>:

```
cd ~/WARP_Install/
git clone http://github.com/numpy/numpy.git numpy
cd numpy
```

else omit the middle command and just enter the `numpy` directory.

Next you should run the `setup.py` script:

```
sudo python setup.py install
```

The path given to `prefix` should be the same as that for your python installation. If you haven't given one during the Python installation, don't give one here. Check your numpy installation by loading python and then numpy.

```
cd
python
import numpy
```

If numpy loads without errors, your installation was successful. In this case your output should look like the following:

```
Python 2.7.6 (default, Mar 22 2014, 22:59:56)
[GCC 4.8.2] on linux2
Type "help", "copyright", "credits" or "license" for more information.
>>> import numpy
>>>
```

You can check your numpy install location by typing `numpy.__path__` after having loaded numpy in python.

<sup>1</sup>This requires git. If you do not have git installed, you may install it through your package manager, for example through the command `sudo apt-get install git`.

### 2.2.1.3 Installing SciPy

Next you will install the scientific python package.

If you wish to update the scipy package within the tarball run the following<sup>2</sup>:

```
cd ~/WARP_Install/  
git clone git://github.com/scipy/scipy.git scipy  
cd scipy
```

else omit the middle command and just enter the `scipy` directory within the tarball.

Run the `setup.py` script by first running `build` (no prefix) and then `install`.

```
cd ~/WARP_Install/scipy/  
python setup.py build  
sudo python setup.py install
```

The path given to prefix should be the same as that for your python installation. If you haven't given one during the Python installation, don't give one here.

Check your scipy installation by loading python and then scipy. Subsequently you should pass the command `scipy.__path__` to python. The path should refer to the python installation in your home directory.

```
cd  
python  
import scipy
```

If scipy loads without errors, your installation was successful. In this case your output should look like the following:

```
Python 2.7.6 (default, Mar 22 2014, 22:59:56)  
[GCC 4.8.2] on linux2  
Type "help", "copyright", "credits" or "license" for more information.  
>>> import scipy  
>>>
```

You can check your scipy install location by typing `scipy.__path__` after having loaded scipy in python.

### 2.2.1.4 Installing iPython

iPython is a more friendly interface for python. It allows syntax coloring and simplifies certain commands such as `quit()` becomes `quit`. It furthermore allows you to call directories and change paths from inside python in a simple fashion. This package is not required but recommended.

If you wish to update the ipython package within the tarball run the following<sup>3</sup>:

```
cd ~/WARP_Install/  
git clone https://github.com/ipython/ipython.git ipython  
cd ipython
```

else omit the middle command and just enter the `ipython` directory within the tarball.

Install it using the `setup.py` file:

```
python setup.py install
```

From now on you may start python by typing `ipython` instead of `python`. The output from starting ipython changes slightly with respect to python and now looks like:

---

<sup>2</sup>This requires git. If you do not have git installed, you may install it through your package manager, for example through the command `sudo apt-get install git`.

<sup>3</sup>This requires git. If you do not have git installed, you may install it through your package manager, for example through the command `sudo apt-get install git`.



```
Python 2.7.6 (default, Mar 22 2014, 22:59:56)
Type "copyright", "credits" or "license" for more information.

IPython 1.2.1 --An enhanced Interactive Python.
?          -> Introduction and overview of IPython's features.
%quickref  -> Quick reference.
help       -> Python's own help system.
object?    -> Details about 'object', use 'object??' for extra details.

In [1]:
```

### 2.2.1.5 Installing Forthon

Having installed python and numpy in your home directory, you now have a fully functioning python distribution for science. We still need the WARP package. Therefore we now install Forthon. This is a binding between Fortran and Python.

If you wish to update the Forthon package within the tarball run the following<sup>4</sup>:

```
cd ~/WARP_Install/
git clone https://github.com/dpgrote/Forthon.git Forthon
cd Forthon
```

else omit the middle command and just enter the **Forthon** directory within the tarball.

Execute the **setup.py** file.

```
cd ~/WARP_Install/Forthon
sudo python setup.py install
```

Upon termination of the script you can check the installation by loading Forthon:

```
cd
ipython
import Forthon
```

If Forthon loads without errors, your installation was successful. In this case your output should look like the following:

```
In [1]: import Forthon
```

```
In [2]:
```

You can check your Forthon install location by typing **Forthon.\_\_path\_\_** after having loaded numpy in python. Additionally you can type **which Forthon** to check for the path of the Forthon package that is used.

### 2.2.1.6 Installing openmpi

*This is only necessary if you do not have a running version of openmpi. If you do, it is not recommended to reinstall. If you decide to reinstall anyways, install it in a different directory than the standard installation.*

While this is normally not necessary, some computers or servers might require the installation of openmpi. For example, Mac OS X Maverick requires this installation. We will therefore quickly outline how to install openmpi. Openmpi is used for parallel processing in WARP.

First start of by downloading the newest stable release from the Open MPI website. The releases can be found on <http://www.open-mpi.org/software/>. Copy the tar-file to the directory from which you wish to install it, best your WARP install directory. Next you should unpack it using the following command.

<sup>4</sup>This requires git. If you do not have git installed, you may install it through your package manager, for example through the command **sudo apt-get install git**.

```
tar zxvf openmpi-1.8.1.tar.gz
```

You should now have a directory called `openmpi-1.8.1` in your install directory. Enter it and run the configuration file using the following commands:

```
cd openmpi-1.8.1
./configure --prefix=/usr/local
```

This should run without any problems. It checks whether you have all necessary compilers. If not, please install them and run the command again. Next you should compile all binaries and configure the wrappers using `make`. If successful, run the installation:

```
make all
sudo make install
```

### 2.2.1.7 Installing WARP

This is probably the trickiest part. First you must decide on whether you wish to install a single, a parallel or both versions of WARP. The difference is apparent in how you handle the compilation of `Makefile.Forthon` or `Makefile.Forthon.pympi`. I will first explain the single version and then the parallel version. You may compile both in the same directory. The installations will not interfere with each other. The difference is in how you call `warp` once it is installed.

In this case you should actually update the package to its newest version before installing. WARP is still in its development process and bugs are therefore constantly being removed. To update run the following:

```
cd ~/WARP_Install/
git clone https://bitbucket.org/berkeleylab/warp.git warp
```

**2.2.1.7.1 Single Installation Configuration** For a single processor installation, call the `warp` directory and go into `pywarp90`. Here you will have to make a file called `WarpC.so` which will be placed in the `scripts` directory.

```
cd ~/WARP_Install/warp/pywarp90/
make -f Makefile.Forthon
```

Upon successful compilation, you should find a file called `WarpC.so` in the sister-directory `scripts` which is located in the parent directory. Additionally a folder labeled `build` will appear in your `pywarp` folder. If you were to reinstall, first delete the `build` directory using `rm -Rf build`.

**2.2.1.7.2 Parallel Installation Configuration** In order to install a parallel version of WARP, you will have to first find the install directories of `openmpi`. They are usually located somewhere in `/usr/lib/` and `/usr/include/` or `/usr/local/lib/` and `/usr/local/include/`. You will then have to `cd` into the `pywarp` directory:

```
cd ~/WARP_Install/warp/pywarp90/
```

Next you will have to adapt the directories in the file `Makefile.Forthon.pympi`. First replace the paths in line 2 of `Makefile.Forthon.pympi`, which defines `FARGS`, with the directories you found before. The header `-I` refers to the `include` directory and `-L` to the `directory`. In my case I adapt the lines to the following:

```
FARGS = --farg "-DMPIPARALLEL -I/usr/lib/openmpi -L/usr/include/openmpi/"
```

Now you should create a new file in `pywarp90` called `setup.local.py`, which reads:

```
if parallel:
    library_dirs = library_dirs + ['/usr/lib/openmpi']
    libraries = fcompiler.libs + ['mpi', 'mpi_f77']
```

where the path should be again adapted to your install paths for openmpi.

Once you have modified the first file and created the setup file, or have decided to use the files present in the WARP install directory, you may make `Makefile.Forthon.pympi` using the command:

```
cd ~/WARP_Install/warp/pywarp90
make -f Makefile.Forthon.pympi
```

Upon successful compilation, you should find a file called `WarpCparallel.so` in the directory `scripts` which is located in the parent directory. Additionally a folder labeled `buildparallel` will appear in your `pywarp` folder. If you wish to reinstall, you should remove this build directory.

For the parallel installation you will also require `pyMPI`. You may install the newest version by obtaining it from git:

```
cd ~/WARP_Install/
git clone http://portal.nersc.gov/project/warp/git/pyMPI.git
```

or alternatively you may use the version included in the `WARP_Install` directory. You may then install it via:

```
./configure
sudo make install
```

Now call the directory `scripts` and execute the `setup.py` file.

```
cd ../scripts
sudo python setup.py install
```

The path given to prefix should be the same as that for your python installation. If you haven't given one during the Python installation, don't give one here.

Check your warp installation by loading python and then warp.

```
cd
ipython
import warp
```

If warp loads without errors, your installation was successful. In this case your output should look like the following:

```
In [1]: import warp
# Warp
# Origin date: Mon, 8 Jul 2013 13:06:44 -0700
# Local date: Mon, 8 Jul 2013 13:06:44 -0700
# Commit hash: 4133853
# /usr/local/lib/python2.7/dist-packages/warp/warp.pyc
# /usr/local/lib/python2.7/dist-packages/warp/warpC.so
# Thu May 15 18:01:40 2014
# import warp time 17.6758611202 seconds
# For more help, type warphelp()
```

You can check your warp install location by typing `warp.__path__` after having loaded `scipy` in python.

### 2.2.1.8 Installing PyGist

PyGist is the graphical interface of WARP. It is necessary to produce all the visual interpretation of your simulations.

If you wish to update the PyGist package within the tarball run the following<sup>5</sup>:

<sup>5</sup>This requires git. If you do not have git installed, you may install it through your package manager, for example through the command `sudo apt-get install git`.

```
cd ~/WARP_Install/
git clone https://bitbucket.org/dpgrote/pygist.git pygist
cd pygist
```

else omit the middle command and just enter the `pygist` directory within the tarball.

After this you may run the install script as usual.

```
cd ~/WARP_Install/pygist
python setup.py config
sudo python setup.py install
```

You may again check the installation by calling any directory except the install directories, running Python and importing `gist`. The output should look as follows:

```
In [3]: import gist
```

```
In [4]:
```

You can check your `pygist` install location by typing `gist.__path__` after having loaded `numpy` in python. Additionally you can type `which gist` to check for the path of the `Forthon` package that is used.

## 2.2.2 Installing on TEV or vdisk1

Create a directory where you would want to install Python and WARP. For the purpose of this tutorial we will use the directory `Python` in your home directory.

```
cd
mkdir Python
```

Next we want to make sure that every compilation of a python script from this point is done using the same compilers and your new python installation. There is two methods to do this. The first is the recommended one and automatically loads the new path upon opening a window. In order to do this check for a file named `.bash_profile` in your home directory.

```
cd
ls -lisa
```

If it does not exist, create it by typing:

```
cd
nano .bash_profile
```

Then in the new terminal window insert the following data:

```
# .bash_profile

# Get the aliases and functions
if [ -f ~/.bashrc ]; then
    . ~/.bashrc
fi

# User specific environment and startup programs

PATH=/usr/local/gcc-4.6.2/bin:/home/USERNAME/Python/bin:$PATH
export PATH

export LD_LIBRARY_PATH=/usr/local/gcc-4.6.2/lib64:/usr/local/gcc-4.6.2/lib
```

Be sure to change the user name on line 10 to your own user name. Close **nano** by typing **Ctrl-O**, **Enter** and **Ctrl-X**.

If it does exist, append the file by opening it in a similar fashion as above using **nano** and append the file with:

```
# User specific environment and startup programs

PATH=/usr/local/gcc-4.6.2/bin:/home/USERNAME/Python/bin:$PATH
export PATH

export LD_LIBRARY_PATH=/usr/local/gcc-4.6.2/lib64:/usr/local/gcc-4.6.2/lib
```

Again, be sure to change the user name on line 3 to your own user name and close **nano** by typing **Ctrl-O**, **Enter** and **Ctrl-X**.

### 2.2.2.1 Installing Python

We will now install Python 2.7.3 locally into your home directory. Go into **Python-2.7.3** in the directory **WARP\_Install**.

```
cd WARP_Install/Python-2.7.3/
```

In order to install python, run the **configure** file, while specifying a prefix. In my case the prefix is **/home/vmoens/Python**.

```
./configure --prefix=/place/where/python/is/to/be/installed
make install
```

You can check whether the directories **bin**, **include**, **lib** and **share** can be found in the directory that you used as prefix above. Furthermore you should run:

```
cd
which python
```

which checks which version of python you use. The output should refer to your install directory, for me it is **/Python/bin/python**.

### 2.2.2.2 Installing Numpy

Next you will install the numerical python package. In order to install it **cd** into the directory **numpy** in **WARP\_Install** and run the **setup.py** script.

```
cd ~/WARP_Install/numpy/
python setup.py install --prefix=/place/where/python/is/to/be/installed
```

The path given to prefix should be the same as that for your python installation. Check your numpy installation by loading python and then numpy. Subsequently you should pass the command **numpy.\_\_path\_\_** to python. The path should refer to the python installation in your home directory.

```
cd
python
import numpy
numpy.__path__
```

(do not copy all 4 lines at once into your terminal. it will cause errors.)

I obtained the output: **['/home/vmoens/Python/lib/python2.7/site-packages/numpy']**. You can quit python by typing **quit()**.

### 2.2.2.3 Installing SciPy

Next you will install the scientific python package. In order to install it cd into the directory `scipy-0.12.0` in `WARP_Install` and run the `setup.py` script by first running `build` (no prefix) and then `install`.

```
cd ~/WARP_Install/scipy/  
python setup.py build  
python setup.py install --prefix=/place/where/python/is/to/be/installed
```

The path given to prefix should be the same as that for your python installation. Check your scipy installation by loading python and then scipy. Subsequently you should pass the command `scipy.__path__` to python. The path should refer to the python installation in your home directory.

```
cd  
python  
import scipy  
scipy.__path__
```

(do not copy all 4 lines at once into your terminal. it will cause errors.)

I obtained the output: `['/home/vmoens/Python/lib/python2.7/site-packages/scipy']`. You can quit python by typing `quit()`.

### 2.2.2.4 Installing iPython

iPython is a more friendly interface for python. It allows syntax coloring and simplifies certain commands such as `quit()` becomes `quit`. It furthermore allows you to call directories and change paths from inside python in a simple fashion. This package is not required but recommended. Install it using the `setup.py` file:

```
$ tar -xzf ipython.tar.gz  
$ cd ipython  
$ python setup.py install
```

From now on you may start python by typing `ipython` instead of `python`.

### 2.2.2.5 Installing Forthon

Having installed python and numpy in your home directory, you now have a fully functioning python distribution for science. We still need warp. Therefore we now install Forthon. This is a binding between Fortran and Python.

Start of by going into the Forthon directory and executing the `setup.py` file.

```
cd ~/WARP_Install/Forthon-0.8.11  
python setup.py install --prefix=/place/where/python/is/to/be/installed
```

Upon termination of the script you can check the installation by checking the path of the Forthon installation:

```
cd  
python  
import Forthon  
Forthon.__path__
```

The path should again point to your install directory.

For me it points to: `['/home/vmoens/Python/lib/python2.7/site-packages/Forthon']`. Terminate Python with `quit()`. Additionally you can type `which Forthon` to check for the path of the Forthon package that is used.

Given a correct directory for Forthon, you have successfully installed Forthon and can now start installing WARP itself.

### 2.2.2.6 Installing WARP

This is probably the trickiest part. First you must decide on whether you wish to install a single, a parallel or both versions of WARP. The difference is apparent in how you handle the compilation of `Makefile.Forthon` or `Makefile.Forthon.pympi`. I will first explain the single version and then the parallel version. You may compile both in the same directory. The installations will not interfere with each other. The difference is in how you call warp once it is installed.

**2.2.2.6.1 Single Installation Configuration** Call the warp directory and go into `pywarp90`. Here you will have to make a file called `WarpC.so` which will be placed in the `scripts` directory.

```
cd ~/WARP_Install/warp/pywarp90/
make -f Makefile.Forthon
```

Upon successful compilation, you should find a file called `WarpC.so` in the directory `scripts` which is located in the parent directory. Additionally a folder labeled `build` will appear in your `pywarp` folder.

**2.2.2.6.2 Parallel Installation Configuration** In order to install a parallel version of WARP, you will have to first find the install directories of `openmpi`. On tev they can be found at `/local/openmpi/`. You will then have to `cd` into the `pywarp` directory:

```
cd ~/WARP_Install/warp/pywarp90/
```

In the `WARP_Install` directory, which accompanies this script, all necessary modifications have already been made and you may thus skip to the making of `Makefile.Forthon.pympi`.

In case you use an updated version of WARP which you can download from `warp.lbl.gov`, you will have to make these changes again. First replace line 2 of `Makefile.Forthon.pympi`, which defines `FARGS`, with:

```
FARGS = --farg "-DMPIPARALLEL -I/usr/local/openmpi/include -L/usr/local/openmpi/
lib/"
```

Now you should create a new file in `pywarp90` called `setup.local.py`, which reads:

```
if parallel:
    library_dirs = library_dirs + ['/usr/local/openmpi/lib/']
    libraries = fcompiler.libs + ['mpi', 'mpi_f77']
```

Once you have modified the first file and created the setup file, or have decided to use the files present in the `WARP` install directory, you may make `Makefile.Forthon.pympi` using the command:

```
make -f Makefile.Forthon.pympi
```

Upon successful compilation, you should find a file called `WarpCparallel.so` in the directory `scripts` which is located in the parent directory. Additionally a folder labeled `buildparallel` will appear in your `pywarp` folder.

For the parallel installation you will also require `pyMPI`. You may install the newest version by obtaining it from `git`:

```
cd ~/WARP_Install/
git clone http://portal.nersc.gov/project/warp/git/pyMPI.git
```

or alternatively you may use the version included in the `WARP_Install` directory. You may then install it via:

```
./configure --prefix=/place/to/install
make install
```

Now call the directory `scripts` and execute the `setup.py` file.

```
cd ../scripts
python setup.py install --prefix=/place/where/python/is/to/be/installed
```

again you should use the same prefix directory as for your other installations. You make check the successful installation of WARP by launching Python, loading WARP and checking its path.

```
cd
python
import warp
warp.__path__
```

I obtain the following result `['/home/vmoens/Python/lib/python2.7/site-packages/warp']`. Terminate python using `quit()`.

### 2.2.2.7 Installing PyGist

*Be certain to have the X11 header files installed.*

PyGist is the graphical interface of WARP. It is the most tricky to install since it has hard coded directories in the install code that require super user privileges and need to be changed.

Using an editor of your liking you will need to adapt the code. For the purpose of this example I will use VIM, since it is a terminal integrated editor that supports syntax highlighting.

Start of by calling the pygist directory and opening the setup.py file in your editor.

```
cd ~/WARP_Install/pygist
vim setup.py
:set number
:syntax on
```

Now go to line 445 and replace `'/home/vmoens/Python/bin'` with the `bin` directory in the directory you have used above for prefix. Do the same on line 452. You may edit in vim by typing `i` and leave the editing mode by pressing `Esc`. You may go to a line by typing `:` and then the number. For example `:445`.

After having changed the lines, leave the editor (type `:wq`) and configure the install script. After this you may run the install script as usual.

```
cd ~/WARP_Install/pygist
python setup.py config
python setup.py install --prefix=/place/where/python/is/to/be/installed
```

You may again check the installation by calling any directory except the install directories, running Python and importing gist. Now check the path in which gist is installed.

```
cd
python
import gist
gist.__path__
```

I obtain `['/home/vmoens/Python/lib/python2.7/site-packages/gist']`. You may again quit python by typing `quit()`.

You have now successfully installed WARP on TEV. If you wish you may now delete that `WARP_Install` directory and its tarball.

## 2.3 Reinstall & Update

Updates and reinstalls are easily possible. In order to reinstall a part of the software from a install directory that you have already used, you will have to ensure that all folders labeled `build` and



`buildparallel` have been removed from your installation directory. Once this is completed, you may proceed as you did during the installation above. Updates versions of all the packages are either available from `warp.lbl.gov` or from the respective python repositories. As a rule of thumb, you may always just reinstall what is in a subsection in the instructions above. The different subsections in the installation instructions should be independent of each other. Only for the installation of the `warp` directory, will you have to go through the compilation of the makefiles and the installation of the scripts directory.

## Chapter 3

# Using iPython, WARP, Gist, MPIRUN, PyMPI, qsub, qstat

Before we discuss the execution of WARP scripts on the various devices referenced in this guide, we will shortly introduce each of the packages that we have just installed and you will interact with. We will start of with iPython, the more user friendly front end for python. Next we'll discuss WARP, Gist and then the tools needed for parallel processing, `mpirun` and `PyMPI`.

### 3.1 Using iPython

iPython is focused on facilitating interactive computing in any language. It has its own kernel that interprets your commands and psses them on to the specific language used. Furthermore it supports notebook documentation and several tools for high performance parallel computing. Up to now we have solely used it to provide a more interactive method to interact with Python, including syntax highlighting, directory manipulation and simplification of certain codes.

After starting IPython with the command `ipython`, syntax highlighting should be immediately visible. The input lines have also changed from the standard `> > >` to the Mathematica style input lines of `In [1]:`.

As mentioned, some commands change, such as `quit()` becomes `quit`. For a nice list of all of the options that IPython offers, type `%quickref` into the IPython interpreter.

### 3.2 Using WARP

Once you have loaded Python or IPython, you may load WARP. There are two possible methods to do so. Either type `import warp` or `from warp import *`. The first is preferred since it will give you some background information concerning the warp you are running. If you use that method to load warp, your output should have the following format:

```
In [5]: import warp
# Warp
# Origin date: Mon, 8 Jul 2013 13:06:44 -0700
# Local date: Mon, 8 Jul 2013 13:06:44 -0700
# Commit hash: 4133853
# /usr/local/lib/python2.7/dist-packages/warp/warp.pyc
# /usr/local/lib/python2.7/dist-packages/warp/warpC.so
# Fri May 16 11:10:50 2014
# import warp time 1.66094303131 seconds
```

```
# For more help, type warphelp()
```

David's manual refers to starting warp by calling it directly from the terminal. I have not been able to do so yet. In order to execute a warp script, you may thus run the following command:

```
execfile("Filename.py")
```

For the rest, WARP is rather well explained by David P. Grote's manual[1]. It will therefore not be repeated her. A personal recommendation is to append all the WARP code into a single file. The comments in this file are really useful in order to understand some of the syntax of WARP command and to find the commands that will do what you want.

### 3.3 Using Gist

Gist is the plotting package used by WARP. When you run a simulation in warp and enable graphical output, the simulation produces a .cgm file. CGM stands for Computer Graphics Metafile. Alternatively a PostScript file can be produced by setting `makepsfile` to true when setting up the graphical output in WARP. This can be done with the following line in WARP:

```
setup(makepsfile=0)
```

It is not recommended to set the graphical output to Postscript, since this creates much bigger files. If the output is kept to CGM, as suggested, the files must be read via `gist`. In order to open the cgm files, you must leave WARP and from the command line open the cgm files using:

```
gist filename.cgm
```

This should create a similar output to the following:

```
moensv@moensv-desktop:~/Dropbox/Fermilab/Results/130731$ gist
tbench_1307310432_gun_B4V8.000.cgm
tbench_1307310432_gun_B4V8.000.cgm metafile description:
Wed Jul 31 04:32:12 2013; For: vmoens
gist>
```

At the same time it opens up a X-window which shows the results of the simulation. The first page only contains the warp parameters that you also obtain when running `import warp`. You may move forward and backwards in the CGM file by pressing `f` and `b`. You may also go directly to given pages by typing the page number and then `Enter`. You can leave gist by either pressing `q` when on the X-window or `quit` when focused on the terminal.

Alternatively you may also call `gist` without a specific file from the terminal by typing `gist`. This opens an empty x-window and the gist command line. In the command line you have the following command options:

- **cgm** - cgm command syntax: `cgm cgmout [size]`. Opens a CGM file `cgmout` for output. The size (default 1000000) is the maximum size of a single file in the output family, in bytes. Subsequent send commands will write to `cgmout`, unless the send to list is modified (see `send`).
- **display** - display command syntax: `display host:server.screen [dpi]`. Connects to the specified X server. Subsequent draw commands will write to `server`, unless the draw to list is modified (see `draw`). If specified,  $40 \leq \text{dpi} \leq 200$  (default 100).
- **draw** - draw command syntax: `draw [page list]`. Copy the page(s) (default current page) from the current CGM input to all display output devices. By default, these are all X windows. Use alternate syntax: `draw to [device#1 ...]` to specify a particular list of devices to be used by the draw command. Without any device numbers, `draw` restores the default list of devices. (Use the `info` command to describe current device numbers.) Page list syntax: `group1 [group2 ...]`. Page group syntax: `n` just page `n`, `m-n` pages `n` thru `m`, `m-n-s` pages `n` thru `m`, step `s`.
- **eps** - eps command syntax: `eps epsout`. Open an Encapsulated PostScript file `epsout`, write the current page to it, then close `epsout`. (Note that an EPS file can have only a single page.)

- **free** - free command syntax: **free** [device# ...]. Finish and close the device#(s). If none given, frees all send devices, (Use the info command to describe current device numbers.)
- **help** - This command explains specific syntax, for example **help cgm** describes the syntax of the **cgm** command.
- **info** - info command syntax: **info**. Print descriptions of all current output files.
- **open** - open command syntax: **open cgminput**. Closes the current CGM input file, then opens cgminput. Only a Gist-compliant binary CGM file is legal. The cgminput may be the first file of a family. Subsequent page numbers refer to this input file.
- **ps** - ps command syntax: **ps psout**. Opens a PostScript file psout for output. Subsequent send commands will write to psout, unless the send to list is modified (see send).
- **quit** - This command also has the synonyms **exit** and **end**.
- **send** - send command syntax: **send** [page list]. Copy the page(s) (default current page) from the current CGM input to all display output devices. By default, these are all X windows. Use alternate syntax: **send to** [device#1] .... to specify a particular list of devices to be used by the send command. Without any device numbers, send to restores the default list of devices. (Use the info command to describe current device numbers.) Page list syntax: **group1** [group2 ...]. Page group syntax: **n** just page n, **m-n** pages n thru m, **m-n-s** pages n thru m, step s.

## 3.4 Using mpirun and pyMPI

pyMPI allows the execution of python scripts in parallel mode. It is required on both, TEV and on your personal computer. When running a script (textttScript.py) on a local computer, you should enter the following command:

```
mpirun -np NUMBEROFCORES pyMPI Script.py
```

mpirun starts the parallel computation on NUMBEROFCODES amount of processors. You should see that this number is less or equal to the number of cores available to your machine. It then starts the parallel python interpreter pyMPI and runs the python script Script.py in it. This interpreter is not interactive, you will still see the output of the simulation in your terminal.

On TEV, parallel executions are also made using pyMPI, but a run-file must be provided for qsub. The general layout of the run-file is the following:

*Listing 3.1: elens\_complex\_P9000VB0p3-5-0p3T.run*

<pre> 1  # execute with: qsub -l nodes=23:amd32 -q amd32 2  Script.run -A uslarp 3  #!/bin/bash 4  #PBS -A uslarp 5 6  #PBS -l nodes=23,walltime=24:00:00 7 8 9 10 11 12 13 14 15 cd /fast/uslarp/vmoens/Scripts 16 17 /usr/local/openmpi/bin/mpixexec -npernode    PROCPERNODE -np NUMBEROFPROCESSES pyMPI Script.py 18 19 20 21 22 23 echo 24 exit </pre>	<p>⇒ This line gives the command that need to pass to the terminal for the execution. It is explained later on.</p> <p>⇒ This sets the account under which the pt is to be run.</p> <p>⇒ Defines number of nodes and the l time that the script requires on V. See that the walltime is set ger than you actually need. When script terminates, your spot on V is automatically terminated. The ltime provides a security in case your pt hangs up. After this time, your ulation will be killed.</p> <p>⇒ Calling the Scripts directory.</p> <p>⇒ mpiexec is used to execute the python ulation on the number of nodes given ve, with PROCPERNODE amount of cesses per node (keep this low, so that have maximal amoutn of memory lable) and a total amount of processes n by NUMBEROFPROCESSES.</p> <p>Exits the simulation when the script is complete.</p>
---	--

### 3.5 Using qsub

As mentioned in the previous section, in order to run a simulation on TEV, scripts must be submitted to the `qsub`-routine via a `run`-file. IT is not intended that scripts are run in your home directory on TEV as you would do on your personal computer. The `run`-file is explained above. In order to send it to `qsub`, copy the first line as of `qsub` to your terminal. For instance you would submit:

```
qsub -l nodes=23:amd32 -q amd32 Script.run -A uslarp
```

This submits the python script referenced in the run file `Script.run` to `qsub` using 23 `amd32` nodes under the account of `uslarp`. For an explanation of `amd32` and `intel12` nodes, visit [www.tev.fnal.gov](http://www.tev.fnal.gov).

It is also possible to reserve a few nodes for interactive use on TEV. You should only do this for development purposes and not for running standard python scripts. In this mode, if you connection to TEV cancels, your script aborts. To run an interactive session, enter the following into your Terminal on TEV:

```
qsub -l nodes=1 -q amd32 -A uslarp -I
```

In this case a single `amd32` node is reserved on the account of `uslarp` in interactive mode.

### 3.6 Using qstat

You can use `qstat` to check the que for TEV. When you type `qstat` into the a TEV terminal you obtain an output such as the following:

```
[vmoens@tev ~]$ qstat
```

Job id	Name	User	Time Use	S	Queue
75858.tev	FILENAME	USERNAME	00:00:00	R	long_phi

The first entry is the job id, it is a specific number that designates your run. NAME is the usually is set to the filename of the script you are trying to run. USER is your user name on TEV. Time Use indicates the total amount of time that the script has been running. Keep in mind that if you use two cores, your time runs twice as fast, since each core counts separately. S signals the status of the run. It will start with the letter Q indicating that your run is being queued and switch to R when enough cores are free and you are next in line. The more cores you ask for your run, the longer the wait will take since priorities are assigned according to number of cores. The column Queue indicates which nodes you are targeting. For us, this should just be `amd32` or `intel12`.

### 3.7 Checking the progress of a simulation and killing a job.

By appending `-n` to the `qstat` command, you may figure out on which nodes the script is running. This allows you to login to those nodes and check the output of your script. To check the ouput log, check your node name and write down your job-id number. Then login to the specific node (here we use `tev0501` as an example):

```
rlogin tev0501
cd /var/spool/PBS/spool/
cat JOBID.tev.fnal.gov.OU
cat JOBID.tev.fnal.gov.ER
```

You should use the first node that is listed when you run the command `qstat -n`. The first `cat` command prints the run output to your command line. The second `cat` command prints the error log to your command line.

In case a script is not running or you wish to delete it for some other reason, check the job ID and type `qdel JOBID` into your command line.

### 3.8 Reloading a dumped simulation.

WARP allows for the possibility to dump simulations and reload them later on, so that you don't have to recompute everything. This procedure is called dumping and is started with the command `dump()` in the script you run.

In a dump, each processor creates its own dump file, with a name like `test000250_00001_00004.dump`. The first number is the time step, the second the processor number, and the third the number of processors.

In order to run a restart, you need to rerun everything in your script up to and including the `generate()` command or the package "w3d". Then you are ready to call the restart

When you call restart, you only pass in the first part, for example `restart('test000250')`. The rest of the filename is generated automatically, with each processor reading in the appropriate file. Note that the number of processors running the restart must be the same as the number used when the dump was made.

At this point, your simulation has returned to the point where it was when you dumped it, you may now continue producing plots or runnings steps.

## Chapter 4

# The TEV and `vdisk1` computing devices.

Up to now I have used 3 machines for WARP development. My personal computer, the super-cluster TEV, the computer `vdisk1`.

For small personal code developments, you should use your own laptop. The computing power should be sufficient. For larger development or test runs, use `vdisk1`. `vdisk1` is only accessible from inside the Fermilab computing network. If you are thus outside of Fermilab, you will have to ssh into TEV and then further tunnel to `vdisk1`.

`vdisk1` has 16 AMD opteron cores at 1.4 GHz with 2MB cache size. It furthermore has a total of 32 GB of memory. With very large time steps, this device can handle full lens simulations. In order to get an account, you should talk to Alexander Valishev.

TEV has several possible nodes available. You should use the `intel112` nodes or the `amd32` nodes. The `intel112` nodes consist of 26 dual socket, six core Intel Westmere CPU systems (12 cores/node, 312 cores in total). These nodes deliver a total of 2.37TFlop/s. Each Intel node has 12 GB of 1333MHz DDR3 memory available. The `amd32` nodes refer to 34 quad-socket, eight-core AMD Opteron CPU systems (32 cores/node), providing 6.2 TFlop/s. Each AMD node has 64 GB DDR2 memory.

On TEV it is also important to be aware of the various file systems. The systems available are `/usr/local`, `/home`, `/data` and `/fast`.

The folder `/usr/local` contains the common user applications, compiler and system tools. It is backed up on a daily basis.

The folder `/home` is the user home directory and has a quota limit of 6 GB per user. It is also backed up on a daily basis.

The folder `/data` is a storage area with 30 GB of quota limit. It is a good place to temporarily place your simulation results.

The folder `/fast` is a high throughput scratch space with 30 GB quota limit per project. Project here refers to the `uslarp` project. It has a throughput of 1GB/s in read and 750 MB/s in write. Due to the large memory swaps of the Electron Lens Simulations, it is recommended to use this



space for running simulations. I have created a folder inside of the `uslarp` project with my own user name to store my results.

## Chapter 5

# Explanation of current WARP scripts

This chapter explains the Hollow Electron Beam Lens script as it was at the time of drafting this document. It may have been further developed in the meantime.

### 5.1 Naming of the scripts

I had produced several versions of the same script, with different settings pre-programmed. I will therefore explain the naming of the HEBL scripts here. Before execution, all scripts start with the name `elens_complex`, for example:

```
elens_complex_P9000VB0p3-5-0p3T.py
```

After the initial name, the potential `P` and the magnetic field `B` are appended. The execution of the script automatically copies the script into the results folder, so that you know which script produced what. The name then changes to:

```
TEL2s_1405281111_gun_P9000VB0p3-50p3T.py
```

Here the `elens_complex` is replaced with the name of the lens type `TEL2s`, the time of execution (28 May 2014, 11:11) and the injection type (`gun`). All other result files have the same initial name, with various other file endings such as `.000.cgm` and `.run`. The last is the run file used to execute the script on TEV.

### 5.2 Explanation of current HEBL script

This section explains the current script for the simulations. The script is shown on the left and the annotations are found in the right column. The arrows signalize the line to which the annotation belongs. Additional vertical space was introduced at some points in the script in order to leave space for the annotations. This should not affect the behavior of the script.

```

1
2 # AUTHOR: Vince Moens
3 # PROJECT: Master Thesis EPFL 2013
4
5 # NOTES ON EMITTANCE TYPES
6 # GUN: The code automatically injects particles
   from the cathode conductor using Child Langmuir
   law.
7 # PROFILE: Profiles measured in the test bench are
   injected into the lattice. The gun is omitted
   from the lattice. Injection takes place at the
   end of that anode.
8
9 #####
10 # >>> Package Loading <<< #
11 #####
12
13 from warp import *
14 from datetime import *
15 import numpy as np
16
17 #####
18 # >>> File Loading <<< #
19 #####
20
21 # --- Profiles ---#
22 fns = [
23 # new profiles acquired with ACL script
24 ".../HG1b/Profile/Results/Chart_Colors/
   HG1b_121218_9p25A_3-3-3
   kG_500V_51mA_b_57_8102_particles.txt", #0
25 ".../HG1b/Profile/Results/Chart_Colors/
   HG1b_121218_9p25A_3-3-3
   kG_8kV_2940mA_58_8099_particles.txt", #1
26
27     ...
28
29 ".../HG1b/Profile/Results/Chart_Colors/
   HG1b_130521_9p25A_06-24-06
   kG_3kV_924mA_135_8129_particles.txt", #62
30 ".../HG1b/Profile/Results/Chart_Colors/
   HG1b_130521_9p25A_06-24-06
   kG_4kV_1368mA_136_8192_particles.txt" #63
31 ]
32
33 Voltage=[500, 1000, 2000, 3000, 4000, 5000, 6000,
   7000, 8000, 9000, 10000]
34

```

⇒ Preambulatory statements.

⇒ I use these formats to define sections in the script

⇒ Loading of all the packages necessary in the script.

⇒ This list gives the locations of all density profiles that were measured in the test stand for injection into the simulations.

⇒ List of possible cathode potentials in the simulation. May be adjusted as needed.

```

35 # --- Selecting profile ---#
36 item = 4
37 Bmain = 5
38 print("\nMagnetic Field in Main Solenoid: %g T" %
    Bmain.)
39 Bgun = 0.3
40 Bcoll = 0.3
41 Bbend = Bcoll/9.53
42 Cathode_Potential = -Voltage[item]
43 print("Cathode Potential: %g V" %
    Cathode_Potential)
44 #Current=Current[item]
45 Current= pow(Voltage[item],1.5)*5.3e-6
46 print("Current: %g A (approximate, exact value
    determined by CLL" % Current)
47 npart= 500*Current/0.06
48
49 compact_factor = 10
50
51
52
53
54 file_ending = "P"+str(-Cathode_Potential)+"VB"+str
    (int(Bgun*10))+ "-" +str(int(Bmain*10))+ "-" +str(int
    (Bcoll*10))+ "kG"
55
56 #####
57 # >>> Options <<< #
58 #####
59
60 machine_type = "TEL2s"
61 print("Machine type is: "+machine_type+" setup")
62 if ((machine_type != "tbench") and (machine_type
    != "TEL2") and (machine_type != "TEL2s")):
63     print("Wrong machine type!")
64     quit()
65 machine_injtype = "gun"
66 print("Injection type is: "+machine_injtype+"
    injection \n")
67 if (machine_injtype=="gun"):
68     machine_emitttype = 2
69 elif (machine_injtype=="profile"):
70     machine_emitttype = 1
71 else:
72     print("Wrong machine_injtype!!")
73     quit()
74
75
76

```

⇒ Selecting the potential from Voltages.

⇒ Magnetic field in main solenoid [Tesla]

⇒ Magnetic field in gun solenoid [Tesla]

⇒ Mag. field in collector solenoid [Tesla]

⇒ Mag. field in bend solenoids [Tesla].

⇒ Setting the cathode potential

⇒ Setting the gun current according to [1] with permeance from master thesis: Vince Moens.

⇒ Setting number of macro-particles. Determination through trial and error.

⇒ A factor which reduces the number of simulation time steps performed, which is used when choosing the large-timestep particle mover for arbitrarily magnetized devices set later in the script.

Defines the file name ending, given by simulation parameters

⇒ In this section we define the shape and injection type of the simulation.

⇒ Choose the machine type. Options are tbench (tbench), TEL setup (TEL) or a straightened version of the TEL (TELs)

⇒ Set the injection type: profile or gun.

⇒ Sets the injection type: space-charge limited (CLL)(2) or constant current (1).

```

77 #####
78 # >>> Headers <<< #
79 #####
80
81 now=datetime.now()
82 date=now.strftime("%y%m%d")
83 time=now.strftime("%H%M")
84
85 #if not os.path.exists("../Results/"+date+"/"):
86 #     os.makedirs("../Results/"+date+"/")
87 #     print("New day folder created \n")
88
89
90 os.system("cp elens_complex_P"+str(-Cathode_Potential)+"VB"+str(int(Bgun*10))+ "-" +str(int(Bmain*10))+ "-" +str(int(Bcoll*10))+ "kG.py ../Results/"+date+"/"+machine_type+"_"+date+time+"_P"+str(-Cathode_Potential)+"VB"+str(int(Bgun*10))+ "-" +str(int(Bmain*10))+ "-" +str(int(Bcoll*10))+ "kG.py")
91 os.system("cp elens_complex_P"+str(-Cathode_Potential)+"VB"+str(int(Bgun*10))+ "-" +str(int(Bmain*10))+ "-" +str(int(Bcoll*10))+ "kG.run ../Results/"+date+"/"+machine_type+"_"+date+time+"_P"+str(-Cathode_Potential)+"VB"+str(int(Bgun*10))+ "-" +str(int(Bmain*10))+ "-" +str(int(Bcoll*10))+ "kG.run")
92
93 top.runid = machine_type+"_"+date+time+"_"+machine_injtype+"_"+file_ending
94 if machine_type == "tbench":
95     top.pline2 = "Electron Lens Test Bench"
96 else: top.pline2 = "Tevatron Electron Lens 2"
97 if machine_emitttype == 1:
98     top.pline1 = "Constant-injection_" + machine_injtype
99 elif machine_emitttype == 2:
100     top.pline1 = "Child-Langmuir_" + machine_injtype
101 else: top.pline1 = "other injection method"
102 top.runmaker = "V. Moens"
103
104
105
106
107
108
109
110
111

```

⇒ These variables set the current time date used for file saving.

⇒ This was an attempt to have the folders in which the output is saved generated automatically by the script. It is commented because it was causing many problems.

⇒ This copies the python script being executed to the results folder.

⇒ This copies the run-script used for the simulation to the results folder.

⇒ Setting the filename for the run

⇒ Setting the top line descriptor for the run. This appears on the graphical output.

⇒ Setting the second line description for the run. It reads the emission type and injection type.

⇒ Sets the name of the individual running the simulation.

112	#####	⇒	This section sets the lengths and
113	# >>> Variables <<< #		pe of the various lens elements.
114	#####		asurements were mostly taken from
115			AutoCAD files. The descriptors will
116	# --- Machine Parameters ---#		described very briefly.
117	machine_zstart = .0e0	⇒	Baginning of Lens [m]
118	if machine_type == "tbench":	⇒	Distance from anode to collector [m]
119	machine_syslen = 2.86		
120	elif ((machine_type == "TEL2") or		
	(machine_type == "TEL2s")):		
121	machine_syslen = 4.68581		
122	machine_zplat = machine_syslen	⇒	Postion: diagnostic screen [m]
123	machine_piperad = 3*cm	⇒	Inner pipe radius [m]
124	zfinal = machine_zstart + machine_syslen	⇒	Pinnhole position [m]
125			
126	# --- Electron Gun ---#		
127	# - Cathode		
128	Cathode_zstart = -29.25*mm	⇒	Start of cathode
129	Cathode_zend = 0.0*mm	⇒	End of cathode
130	Cathode_radi = 6.75*mm	⇒	Inner cathode radius
131	Cathode_rado = 12.7*mm	⇒	Outer cathode radius
132	Cathode_radcurvb = 10*mm	⇒	Inner radius of curvature
133	Cahtode_radcurvs = 0.5*mm	⇒	Outer radius of curvature
134	Cathode_voltage = Cathode_Potential	⇒	Cathode voltage [V]
135	# - Anode		
136	<i>#The values were taken from a drawing printed on     tabloid paper and a conversion rate of 2.25mm(     real)/mm(drawing)</i>		
137	Anode_zstart = 9.48*mm	⇒	Start of Anode
138	Anode_z1 = Anode_zstart + 1.5*mm	⇒	z1, ..., z5 together with r1, ...,
139	Anode_z2 = Anode_zstart + 3.5*mm		designate vertices in the z-r plane
140	Anode_z3 = Anode_z1 + 9*mm		the anode shape. These are turned
141	Anode_z4 = Anode_z3 + 11.25*mm		3D conductors through surfaces of
142	Anode_z5 = Anode_z4 + 5.625*mm		solution.
143	Anode_zend = Anode_z5 + 58.5*mm	⇒	End of Anode on z-axis
144	Anode_ri = 14.25*mm		
145	Anode_ro = Anode_ri+5.33*mm		
146	Anode_r1 = Anode_ri		
147	Anode_r2 = Anode_ro		
148	Anode_r3 = Anode_ri		
149	Anode_r4 = Anode_ri + 0.675*mm		
150	Anode_radtipi = Anode_ri + 1.5*mm		
151	Anode_radtipi = Anode_ro -3.5*mm		
152	Anode_r5 = Anode_ri + 5.625*mm		
153	Anode_rendi = Anode_r5	⇒	Inner radius at anode end
154	Anode_rendo = Anode_rendi + 1.35*mm	⇒	Outer radius at anode end
155			
156			

```

157 Anode_radcurvb      = 3.5*mm           ⇒ radcurvb and radcurvs designate the
158 Anode_radcurvs      = -1.5*mm          er and smaller radius of curvatures
159                                     l to describe the curvature at the end
160                                     beginning of the anode.
161 Anode_voltage        = 0.0e0           ⇒ Anode voltage [V]
162 # - Electrode F      ⇒ Inner electrode
163 ElectrodeF_zstart    = Cathode_zstart
164 ElectrodeF_zend      = 0.98*mm
165 ElectrodeF_z1        = ElectrodeF_zend -0.5*mm
166 ElectrodeF_z2        = ElectrodeF_zend -1.4*mm
167 ElectrodeF_ri        = 13.1*mm
168 ElectrodeF_ro        = ElectrodeF_ri + 1.9*mm
169 ElectrodeF_r1        = ElectrodeF_ri + 0.5*mm
170 ElectrodeF_radcurvs  = -0.5*mm
171 ElectrodeF_radcurvb  = 1.4*mm
172 ElectrodeF_voltage   = Cathode_Potential
173 # - Electrode C      ⇒ Outer electrode
174 ElectrodeC_zstart    = Cathode_zstart
175 ElectrodeC_zend      = 1.97*mm
176 ElectrodeC_ri        = 20.5*mm
177 ElectrodeC_ro        = 22.0*mm
178 ElectrodeC_radcurv   = 0.75*mm
179 ElectrodeC_z1        = ElectrodeC_zend-0.75*mm
180 ElectrodeC_voltage   = Cathode_Potential
181 # - Gun drift pipe   ⇒ Drift pipe of the lens
182 Gun_pipe_zstart      = 84.375*mm
183 Gun_pipe_zend        = 178.875*mm
184 Gun_pipe_ri          = 36*mm #Should this not be 3
185                       cm?
186 Gun_pipe_ro          = 33.75*mm
187 Gun_pipe_voltage     = 0.0
188 if machine_type == "tbench":           ⇒ This sets the test bench setup. It is
189   # ---- Solenoids ----#               / activated if the lens type is set to
190   # - Gun Solenoid                      bench.
191   tbench_solenoid_gun_zstart = -13*cm
192   tbench_solenoid_gun_zend   = 37*cm
193   tbench_solenoid_gun_radi   = 28*cm
194   tbench_solenoid_gun_rado   =
195     tbench_solenoid_gun_radi+5.433*cm
196   tbench_solenoid_gun_b      = Bgun      ⇒ Maximum axial B field [T]
197   # - Main Solenoid
198   tbench_solenoid_main_zstart = 0.60
199   tbench_solenoid_main_zend   = 2.52
200   tbench_solenoid_main_radi   = 0.20
201   tbench_solenoid_main_rado   =
202     tbench_solenoid_main_radi+14.48*cm
203   tbench_solenoid_main_b      = Bmain    ⇒ Maximum axial B field [T]

```

```

203  # - Collector Solenoid
204  tbench_solenoid_col_zstart = 2.67
205  tbench_solenoid_col_zend   = 3.17
206  tbench_solenoid_col_radi   = 28*cm
207  tbench_solenoid_col_rado   =
    tbench_solenoid_col_radi + 5.433*cm
208  tbench_solenoid_col_b      = Bcoll           ⇒ Maximum axial B field [T]
209
210  # --- Drift Spaces ---#
211  # - First Drift
212  tbench_drift1_zstart      = 37*cm
213  tbench_drift1_zend        = 0.60
214  tbench_drift1_ap          = machine_piperad   ⇒ Drift pipe aperture [m]
215  # - Second Drift
216  tbench_drift2_zstart      = 2.52
217  tbench_drift2_zend        = 2.67
218  tbench_drift2_ap          = machine_piperad   ⇒ Drift pipe aperture [m]
219
220  elif ((machine_type == "TEL2") or (machine_type == "TEL2s")):
    This line sets the Tevatron Electron
    s genometry, in case this setup is
    sen.
221  # --- Solenoids ---#
222  # - Gun Solenoid
223  TEL2_solenoid_gun_zstart  = -167.1*mm
224  TEL2_solenoid_gun_length  = 330*mm
225  TEL2_solenoid_gun_zend    =
    TEL2_solenoid_gun_zstart +
    TEL2_solenoid_gun_length
226  TEL2_solenoid_gun_radi    = 120*mm
227  TEL2_solenoid_gun_rado    = 248*mm
228  TEL2_solenoid_gun_b       = Bgun             ⇒ Maximum axial B field [T]
229
230  # --- Bend Solenoids ---#
231  # - first bend starting from gun
232  TEL2_bendsol1_gun_zstart  = Cathode_zend +
    281.6*mm
233  TEL2_bendsol1_gun_zend    =
    TEL2_bendsol1_gun_zstart + 90*mm
234  TEL2_bendsol1_gun_length  = 90*mm
235  TEL2_bendsol1_gun_ri      = 193*mm
236  TEL2_bendsol1_gun_ro      = 265*mm
237  TEL2_bendsol1_gun_b       = Bbend           ⇒ Maximum axial B field [T]
238
239
240
241  # - first bend starting from gun
242  TEL2_bendsol2_gun_zstart  =
    TEL2_bendsol1_gun_zend + 52.9*mm
243  TEL2_bendsol2_gun_zend    =
    TEL2_bendsol2_gun_zstart + 90*mm

```



```

244 TEL2_bendsol2_gun_length = 90*mm
245 TEL2_bendsol2_gun_ri    = 193*mm
246 TEL2_bendsol2_gun_ro    = 265*mm
247 TEL2_bendsol2_gun_b     = Bbend           ⇒ Maximum axial B field [T]
248
249 # - first bend starting from gun
250 TEL2_bendsol3_gun_zstart =
    TEL2_bendsol2_gun_zend + 52.9*mm
251 TEL2_bendsol3_gun_zend   =
    TEL2_bendsol3_gun_zstart + 90*mm
252 TEL2_bendsol3_gun_length = 90*mm
253 TEL2_bendsol3_gun_ri    = 193*mm
254 TEL2_bendsol3_gun_ro    = 265*mm
255 TEL2_bendsol3_gun_b     = Bbend           ⇒ Maximum axial B field [T]
256
257 # - Main Solenoid
258 TEL2_solenoid_main_zstart =
    TEL2_bendsol3_gun_zend + 82.8*mm
259 TEL2_solenoid_main_length = 2688.5*mm
260 TEL2_solenoid_main_zend   =
    TEL2_solenoid_main_zstart+
    TEL2_solenoid_main_length
261 TEL2_solenoid_main_radi   = 42.75*mm
262 TEL2_solenoid_main_rado   = 241*mm
263 TEL2_solenoid_main_b     = Bmain           ⇒ Maximum axial B field [T]
264
265 # --- Bend Solenoids ---#          ### --- These
are in a linear alignment. We need to put them
in a bent alignment
266 # - first bend starting from gun
267 TEL2_bendsol1_col_zstart =
    TEL2_solenoid_main_zend + 82.8*mm
268 TEL2_bendsol1_col_zend   =
    TEL2_bendsol1_col_zstart + 90*mm
269 TEL2_bendsol1_col_length = 90*mm
270 TEL2_bendsol1_col_ri    = 193*mm
271 TEL2_bendsol1_col_ro    = 265*mm
272 TEL2_bendsol1_col_b     = Bbend           ⇒ Maximum axial B field [T]
273
274 # - first bend starting from gun
275 TEL2_bendsol2_col_zstart =
    TEL2_bendsol1_col_zend + 52.9*mm
276 TEL2_bendsol2_col_zend   =
    TEL2_bendsol2_col_zstart + 90*mm
277 TEL2_bendsol2_col_length = 90*mm
278 TEL2_bendsol2_col_ri    = 193*mm
279 TEL2_bendsol2_col_ro    = 265*mm
280 TEL2_bendsol2_col_b     = Bbend           ⇒ Maximum axial B field [T]
281

```

```

282 # - first bend starting from gun
283 TEL2_bendsol3_col_zstart =
      TEL2_bendsol2_col_zend + 52.9*mm
284 TEL2_bendsol3_col_zend =
      TEL2_bendsol3_col_zstart + 90*mm
285 TEL2_bendsol3_col_length = 90*mm
286 TEL2_bendsol3_col_ri = 193*mm
287 TEL2_bendsol3_col_ro = 265*mm
288 TEL2_bendsol3_col_b = Bbend ⇒ Maximum axial B field [T]
289
290 # - Col Solenoid
291 TEL2_solenoid_col_zstart =
      TEL2_solenoid_main_zend + 548.26*mm
292 TEL2_solenoid_col_length = 345*mm
293 TEL2_solenoid_col_zend =
      TEL2_solenoid_col_zstart+
      TEL2_solenoid_col_length
294 TEL2_solenoid_col_radi = 120*mm
295 TEL2_solenoid_col_rado = 248*mm
296 TEL2_solenoid_col_b = Bcoll ⇒ Maximum axial B field [T]
297
298 # --- Beam size & position ---#
299 beama0 = 17.5e0*mm [0cm] ⇒ Beam size in X [m]
300 beamb0 = 17.5e0*mm [0cm] ⇒ Beam size in Y [m]
301 beamap0 = .0e0*mm [0cm] ⇒ Beam divergence in X [ $\frac{m_x}{m_z}$ ]
302 beambp0 = .0e0*mm ⇒ Beam divergence in Y [ $\frac{m_x}{m_z}$ ]
303 beamx0 = .0e0*mm ⇒ Beam centroid in X [m]
304 beamy0 = .0e0*mm ⇒ Beam centroid in Y [m]
305 beamxp0 = .0e0*mm ⇒ Beam centroid velocity in X [m/s]
306 beamyp0 = .0e0*mm ⇒ Beam centroid velocity in Y [m/s]
307
308 # --- Beam inject parameters ---#
309 beamxinject = .0e0*mm ⇒ Injected beam centroid in X [m]
310 beamyinject = .0e0*mm ⇒ Injected beam centroid in Y [m]
311 beamxpinject = .0e0*mm ⇒ Injected beam cent. x-velocity [m/s]
312 beamypinject = .0e0*mm ⇒ Injected beam cent. y-velocity [m/s]
313 beamainject = 17.5*mm ⇒ Injected beam radius in X [m]
314 beambinject = 17.5*mm ⇒ Injected beam radius in Y [m]
315 beamapinject = .0e0*mm ⇒ Injected beam divergence in X [m]
316 beambpinject = .0e0*mm ⇒ Injected beam divergence in Y [m]
317 beamainjmin = 6.75*mm ⇒ Injected beam inner radius in X [m]
318 beambinjmin = 6.75*mm ⇒ Injected beam inner radius in Y [m]
319 beamzinject = machine_zstart ⇒ Beam injection z-position [m]
320
321
322
323
324
325

```

326 #####	⇒ Up to now we have defined a lot
327 # >>> Script <<< #	parameters and variables describing
328 #####	electron lens setup. Now the actual
329	computations and WARP codes start.
330 #-----#	
331 #     Invoke setup routine     #	
332 #-----#	
333	
334 setup(makepsfile=0)	⇒ setup initiates the graphical output.
335	tscript output in this case is turned of,
336	insing that cgm files will be produced
337	use with gist.
338 winon()	⇒ This turns on the x-window which runs
339	t to the simulation. This is completely
340	ntless when running on TEV.
341 palette("ImageJ_Fire.gp")	⇒ This defines the colorpalette that is to
342	used for graphical output.
343 top.dipdioset = false	⇒ Turns of the automatic generation of
344	oles for bends.
345 #-----#	
346 #     Particle Loading     #	
347 #-----#	
348	
349 if (machine_injtype == "profile"):	⇒ Particles only need to be loaded if the
350     print("Reading particle positions...")	ct type is set to profile.
351     posi = fromfile(fns[item], sep=' ')	⇒ Imports particle positions, reading x
352	y positions consecutively, given they
353	separated by a blank space.
354     npart = len(posi)/2	⇒ Calculates the number of particles that
355	have been read into the simulation.
356     posi = reshape(posi, (npart,2))	⇒ Reorders the input into two columns
357     print("Calculating charge density according to	of x and y positions respectively.
358     particle distribution...")	
359     print("Number of macroparticles = %e" % npart)	
360 #-----#	
361 #     Particle Properties     #	
362 #-----#	
363	
364 # ---Particle parameters ---#	
365 electron_Iz   = -Current	⇒ Beam current [Amps]. Should be
366	approximation in case of space-charge
367	emission. WARP will adjust the current.
368 cyc_freq       = echarge*Bmain/emass	⇒ Cyclotron frequency: $f_c = \frac{q}{B \times e_m}$
369 timestep       = compact_factor*pi/(2*cyc_freq)	⇒ Timestep size $t = \frac{c_f \times \pi}{2 \times f_c}$
370 electron_vz    = .0e0	⇒ Beam velocity at emitting surface [m/s]
371 electron_ekin   = -Cathode_Potential	⇒ Kinetic energy of electrons [eV]
372 electron_q     = -1.e0	⇒ Charge state of electrons [ ]
373	

374	<code>vthz = .0e0</code>	⇒ Thermal Velocity of particles [m/s]. ie thermal jitter should be added in re simulations.
375		
376		
377	<code>lrelativity = true</code>	⇒ Whether relativistic effects should be sidered.
378		
379	<code>relativity = true</code>	⇒ Level of relativistic correctness (1: e transverse field by $\frac{1}{\gamma^2}$ )
380		
381	<code>sw=int((-electron_Iz*timestep/echarge)/npart)</code>	⇒ Macroparticle weight [ ]
382	<code>elec = Species(type=Electron,color=red,weight=sw)</code>	⇒ Definition of electrons
383	<code>#prot = Species(type=Proton,color=green)</code>	⇒ Definition of protons. Deactivated for .
384		
385	<code>elec.ibeam = electron_Iz</code>	⇒ Electron current [A]
386	<code>print ("Beam Current: %g" % elec.ibeam)</code>	
387	<code>elec.zion = electron_q</code>	⇒ Electron charge state [ ]
388	<code>print ("Particle charge: %g" % elec.zion)</code>	
389	<code>top.dt = timestep</code>	
390	<code>print ("Cyclotron Frequency: %g" % cyc_freq)</code>	
391	<code>print ("Timestep: %g" % top.dt)</code>	
392	<code>elec.vbeam = electron_vz</code>	⇒ The electron velocity is set to 0 since it be calculated from the kinetic energy.
393	<code>print ("Particle velocity: %g" % elec.vbeam)</code>	
394	<code>elec.ekin = electron_ekin</code>	⇒ Kinetic energy in z-direction [eV]
395	<code>elec.aion = top.emass/top.amu</code>	⇒ Electron atomic mass number
396	<code>top.derivqty()</code>	⇒ Turns on the calculation of electron city from the kinetic energy.
397		
398	<code>elec.lrelativ = lrelativity</code>	
399	<code>elec.relativity = relativity</code>	
400	<code>elec.vthz = vthz</code>	
401	<code>#top.vthz = .5e0*top.vbeam*top.emit/sqrt(top.a0* top.b0)</code>	
402	<code>#ebeam=(-Cathode_voltage)*echarge+emass*clight**2</code>	
403	<code>#vbeam=clight*numpy.sqrt(1-(emass*clight**2)**2/ ebeam**2)</code>	
404	<code>nsteps = 1.2*machine_syslen/elec.vbeam/timestep</code>	⇒ Calculated the number of time steps
405	<code>print("The number of time steps is: %f steps \n" % nsteps)</code>	ded. It is increased by the factor 1.2 irically to compensate for the reduced tron velocity near the cathode.
406	<code>#-----#</code>	
407	<code># Beam Design #</code>	
408	<code>#-----#</code>	
409		
410	<code># - size</code>	
411	<code>elec.a0 = Cathode_rado</code>	⇒ Beam size in X
412	<code>elec.b0 = Cathode_rado</code>	⇒ Beam size in Y
413	<code>elec.ap0 = beamap0</code>	⇒ Beam divergance in X
414	<code>elec.bp0 = beambp0</code>	⇒ Beam divergance in Y
415	<code># - centroid</code>	
416	<code>elec.x0 = beamx0</code>	⇒ Initial beam centroid in x
417	<code>elec.xp0 = beamxp0</code>	⇒ Initial beam centroid in $v_x/v_z$
418	<code>elec.y0 = beamy0</code>	⇒ Initial beam centroid in y
419	<code>elec.yp0 = beamyp0</code>	⇒ Initial beam centroid in $v_y/v_z$

420	#-----#	
421	#     Injection     #	
422	#-----#	
423		
424	# --- Beam Injection ---#	
425	elec.npmax = npart	⇒ Sets the maximum number of macro-
426		icles to be injected.
427	top.inject = machine_emitttype	⇒ Defines the type of particle injection.
428		turned off
429		onstant current
430		pace-charge limited (Child-Langmuir)
431		pace-charge limited (Gauss's law)
432		Richardson-Dushman emission
433		nixed Richardson-Dushman and CLL
434		user specified emission distribution
435		Taylor-Langmuir ionic emission
436		nixed Taylor-Langmuir and CLL
437	top.zinject[0] = beamzinject	⇒ z-Position of the injection source
438		
439	# --- Injection Specific Setup ---#	
440		
441	if (machine_injtype=="gun"):	⇒ Only when injection is set to "gun":
442	elec.npinject = int(npart**2*sw*elec.sq/(elec	⇒ Sets the number of particles injected
	ibeam*timestep*nsteps))	timestep. $\text{npinject} = \frac{n^2 \times m_w \times q_e}{I_e \times t_{del} \times n_{steps}}$
443	print("number of particles injected per time	
	step: %g" % elec.npinject)	
444		
445	top.xinject[0] = beamxinject	⇒ X location of injection source.
446	top.yinject[0] = beamyinject	⇒ Y location of injection source.
447	top.xpinject[0] = beamxpinject	⇒ $v_x/v_z$ of injected particles.
448	top.ypinject[0] = beamypinject	⇒ $v_y/v_z$ of injected particles.
449	top.ainject[0] = elec.a0	⇒ Width of injection in x.
450	top.binject[0] = elec.b0	⇒ Width of injection in y.
451	top.ainjmin[0] = Cathode_radi	⇒ Minimum of injection in x.
452	top.binjmin[0] = Cathode_radi	⇒ Minimum of injection in y.
453	top.apinject[0] = beamapinject	⇒ Convergence angle of injection in x.
454	top.bpinject[0] = beambpinject	⇒ Convergence angle of injection in y.
455	top.vzinject[0,0] = 0.0	⇒ Longitudinal velocity at injector
456	top.vinject[0] = Cathode_Potential	ce. Sets injector voltage [V]
457		
458	if machine_injtype == 'profile':	⇒ Only when injection is set to "profile":
459	xinit = posi[:,0] * mm	⇒ Defines x and y Position of injected
460	yinit = posi[:,1] * mm	icles.
461	zinit = zeros(npnt)	⇒ Sets z-Position to 0 for particles.
462	vxinit = zeros(npnt)	⇒ Sets x and y velocity to 0
463	vyinit = zeros(npnt)	
464	vzinit = zeros(npnt) + elec.vbeam	⇒ Sets z velocity to the beam velocity.
465	def hollow_cathode_source():	⇒ Defines the injection of the measured
466		m profiles at the cathodes.

<pre> 467     if w3d.inj_js == elec.jslist[0]: 468 469         w3d.npgrp = npart 470 471         gchange('Setpwork3d') 472 473 474         w3d.xt[:] = xinit 475         w3d.yt[:] = yinit 476         w3d.zt[:] = top.zinject 477         w3d.uxt[:] = vthz 478         w3d.uyt[:] = vthz 479         w3d.uzt[:] = elec.vbeam 480         # w3d.uzt[:] = top.vbeam 481 482         installuserparticlesinjection(             hollow_cathode_source) 483 484         #-----# 485         #   Lattice   # 486         #-----# 487 488     top.diposet = false 489 490     # The zero point is at the cathode 491     if machine_type == "tbench": 492         # - Gun Solenoid 493         addnewsolenoid(zi=tbench_solenoid_gun_zstart, zf=             tbench_solenoid_gun_zend, ri=             tbench_solenoid_gun_radi, ro=             tbench_solenoid_gun_rado, maxbz=             tbench_solenoid_gun_b) 494         # - Drift before main solenoid 495         addnewdrft(zs=0.37, ze=0.60, ap=machine_piperad) 496         # - Main Solenoid 497         addnewsolenoid(zi=tbench_solenoid_main_zstart,             zf=tbench_solenoid_main_zend, ri=             tbench_solenoid_main_radi, ro=             tbench_solenoid_main_rado, maxbz=             tbench_solenoid_main_b) 498         # - Drift after main solenoid 499         addnewdrft(zs=2.52, ze=2.67, ap=machine_piperad) 500         # - Collector Solenoid 501         addnewsolenoid(zi=tbench_solenoid_col_zstart, zf=             tbench_solenoid_col_zend, ri=             tbench_solenoid_col_radi, ro=             tbench_solenoid_col_rado, maxbz=             tbench_solenoid_col_b) 502 </pre>	<p>⇒ Check whether the electrons are set to injected.</p> <p>⇒ Defines number of particles to be cted per timestep.</p> <p>⇒ Changes allocation of dynamic arrays pecified group.</p> <p>⇒ Allocation of positions defined above the field mesh given by the package</p> <p>⇒ Installtion of the source "hollow thode_source" into the system.</p> <p>⇒ Whether to set dipoles in bends omatically.</p> <p>⇒ These next few lines define the noids and drifts. Inside the brackets, start, end, inner and outer radi are ned. Furthermore the magnetic fields each solenoid are defined. Bends are rently commented out, because there sists a problem with the beam not perly following the bends around the ier. This is the next thing that should mproved in this code.</p>
---	---

```

503 elif machine_type == "TEL2s":
504     # - Gun Solenoid
505     addnewsolenoid(zi=TEL2_solenoid_gun_zstart, zf=
        TEL2_solenoid_gun_zend, ri=
        TEL2_solenoid_gun_radi, ro=
        TEL2_solenoid_gun_rado, maxbz=
        TEL2_solenoid_gun_b)
506     # - Bend
507     #addnewbend(zs=TEL2_solenoid_gun_zend, ze=
        TEL2_solenoid_main_zstart, rc=(
        TEL2_solenoid_main_zstart-
        TEL2_solenoid_gun_zend)/1.02) #Bend angle is
508     # - 3 Bends before main solenoid
509     addnewsolenoid(zi=TEL2_bendsol1_gun_zstart, zf=
        TEL2_bendsol1_gun_zend, ri=TEL2_bendsol1_gun_ri
        , ro=TEL2_bendsol1_gun_ro, maxbz=
        TEL2_bendsol1_gun_b)
510     addnewsolenoid(zi=TEL2_bendsol2_gun_zstart, zf=
        TEL2_bendsol2_gun_zend, ri=TEL2_bendsol2_gun_ri
        , ro=TEL2_bendsol2_gun_ro, maxbz=
        TEL2_bendsol2_gun_b)
511     addnewsolenoid(zi=TEL2_bendsol3_gun_zstart, zf=
        TEL2_bendsol3_gun_zend, ri=TEL2_bendsol3_gun_ri
        , ro=TEL2_bendsol3_gun_ro, maxbz=
        TEL2_bendsol3_gun_b)
512     # - Main Solenoid
513     addnewsolenoid(zi=TEL2_solenoid_main_zstart, zf=
        TEL2_solenoid_main_zend, ri=
        TEL2_solenoid_main_radi, ro=
        TEL2_solenoid_main_rado, maxbz=
        TEL2_solenoid_main_b)
514     # - Bend
515     #addnewbend(zs=TEL2_solenoid_main_zend, ze=
        TEL2_solenoid_col_zstart, rc=(
        TEL2_solenoid_col_zstart-
        TEL2_solenoid_main_zend)/1.02)
516     # - 3 Bends after main solenoid
517     addnewsolenoid(zi=TEL2_bendsol1_col_zstart, zf=
        TEL2_bendsol1_col_zend, ri=TEL2_bendsol1_col_ri
        , ro=TEL2_bendsol1_col_ro, maxbz=
        TEL2_bendsol1_col_b)
518     addnewsolenoid(zi=TEL2_bendsol2_col_zstart, zf=
        TEL2_bendsol2_col_zend, ri=TEL2_bendsol2_col_ri
        , ro=TEL2_bendsol2_col_ro, maxbz=
        TEL2_bendsol2_col_b)
519     addnewsolenoid(zi=TEL2_bendsol3_col_zstart, zf=
        TEL2_bendsol3_col_zend, ri=TEL2_bendsol3_col_ri
        , ro=TEL2_bendsol3_col_ro, maxbz=
        TEL2_bendsol3_col_b)

```

```

520  # - Collector Solenoid
521  addnewsolenoid(zi=TEL2_solenoid_col_zstart, zf=
    TEL2_solenoid_col_zend, ri=
    TEL2_solenoid_col_radi, ro=
    TEL2_solenoid_col_rado, maxbz=
    TEL2_solenoid_col_b)
522
523  elif machine_type == "TEL2":
524      # - Gun Solenoid
525      addnewsolenoid(zi=TEL2_solenoid_gun_zstart, zf=
        TEL2_solenoid_gun_zend, ri=
        TEL2_solenoid_gun_radi, ro=
        TEL2_solenoid_gun_rado, maxbz=
        TEL2_solenoid_gun_b)
526      # - Bend
527      addnewbend(zs=TEL2_solenoid_gun_zend, ze=
        TEL2_solenoid_main_zstart, rc=(
        TEL2_solenoid_main_zstart-
        TEL2_solenoid_gun_zend)/1.02) #Bend angle is
528      # - 3 Bends before main solenoid
529      addnewsolenoid(zi=TEL2_bendsol1_gun_zstart, zf=
        TEL2_bendsol1_gun_zend, ri=TEL2_bendsol1_gun_ri
        , ro=TEL2_bendsol1_gun_ro, maxbz=
        TEL2_bendsol1_gun_b)
530      addnewsolenoid(zi=TEL2_bendsol2_gun_zstart, zf=
        TEL2_bendsol2_gun_zend, ri=TEL2_bendsol2_gun_ri
        , ro=TEL2_bendsol2_gun_ro, maxbz=
        TEL2_bendsol2_gun_b)
531      addnewsolenoid(zi=TEL2_bendsol3_gun_zstart, zf=
        TEL2_bendsol3_gun_zend, ri=TEL2_bendsol3_gun_ri
        , ro=TEL2_bendsol3_gun_ro, maxbz=
        TEL2_bendsol3_gun_b)
532      # - Main Solenoid
533      addnewsolenoid(zi=TEL2_solenoid_main_zstart, zf=
        TEL2_solenoid_main_zend, ri=
        TEL2_solenoid_main_radi, ro=
        TEL2_solenoid_main_rado, maxbz=
        TEL2_solenoid_main_b)
534      # - Bend
535      addnewbend(zs=TEL2_solenoid_main_zend, ze=
        TEL2_solenoid_col_zstart, rc=(
        TEL2_solenoid_col_zstart-
        TEL2_solenoid_main_zend)/1.02)
536      # - 3 Bends after main solenoid
537      addnewsolenoid(zi=TEL2_bendsol1_col_zstart, zf=
        TEL2_bendsol1_col_zend, ri=TEL2_bendsol1_col_ri
        , ro=TEL2_bendsol1_col_ro, maxbz=
        TEL2_bendsol1_col_b)

```



<pre> 538 addnewsolenoid(zi=TEL2_bendsol2_col_zstart, zf=     TEL2_bendsol2_col_zend, ri=TEL2_bendsol2_col_ri     , ro=TEL2_bendsol2_col_ro, maxbz=     TEL2_bendsol2_col_b) 539 addnewsolenoid(zi=TEL2_bendsol3_col_zstart, zf=     TEL2_bendsol3_col_zend, ri=TEL2_bendsol3_col_ri     , ro=TEL2_bendsol3_col_ro, maxbz=     TEL2_bendsol3_col_b) 540 <i># - Collector Solenoid</i> 541 addnewsolenoid(zi=TEL2_solenoid_col_zstart, zf=     TEL2_solenoid_col_zend, ri=     TEL2_solenoid_col_radi, ro=     TEL2_solenoid_col_rado, maxbz=     TEL2_solenoid_col_b) 542 543 <i># &gt;&gt;&gt; Set input parameters describing the 3d</i> <i>simulation.</i> 544 545 546 w3d.nx = 32 547 w3d.ny = 32 548 w3d.nz = 256 549 top.prwall = machine_piperad 550 551 552 553 <i># &gt;&gt;&gt; Set to finite beam.</i> 554 555 w3d.xmmin = -machine_piperad 556 w3d.xmmax = machine_piperad 557 w3d.ymmin = -machine_piperad 558 w3d.ymmax = machine_piperad 559 w3d.zmmin = machine_zstart 560 w3d.zmmax = machine_syslen 561 562 dx = (w3d.xmmax-w3d.xmmin) / w3d.nx 563 dy = (w3d.ymmax-w3d.ymmin) / w3d.ny 564 dz = (w3d.zmmax-w3d.zmmin) / w3d.nz 565 566 <i># &gt;&gt;&gt; Set up some diagnostic windows.</i> 567 568 top.xwindows[:,1] = [-5.e-2,5.e-2] 569 570 <i>#top.rwindows[:,1] = [0.e0,.01e0]</i> 571 572 top.zwindows[:,1] = [machine_zstart,2*elec.vbeam*     top.dt] 573 top.zwindows[:,2] = [machine_syslen/2-elec.vbeam*     top.dt, machine_syslen/2+elec.vbeam*top.dt] </pre>	<pre> ⇒ These three lines define the grid on ch the WARP Particle in Cell code ks. ⇒ Number of grid points in x ⇒ Number of grid points in y ⇒ Number of grid points in z ⇒ This defines the wall of the simulation, point at which particles are scraped. is set to 0, then the biggest cylinder sed that fits into the simulation mesh. ⇒ Sets the dimensions of the mesh in the sical space. ⇒ mesh minimum in x [m] ⇒ mesh maximum in x [m] ⇒ mesh minimum in y [m] ⇒ mesh maximum in y [m] ⇒ mesh minimum in z [m] ⇒ mesh maximum in z [m] ⇒ Grid size in x [m] ⇒ Grid size in y [m] ⇒ Grid size in z [m] ⇒ Window 0 is set to full mesh at eration ⇒ "window" limits for y-z phase space s ⇒ radial "window" limits for z-vz phase ce plots ⇒ "window" limits for x-y phase space s </pre>
--	--

574	<code>top.zwindows[:,3] = [machine_syslen-2*elec.vbeam* top.dt, machine_syslen]</code>	
575		
576	<code># &gt;&gt;&gt; Time histories</code>	
577	<code>elec.nhist = int(nsteps/10)</code>	⇒ Interval between timesteps at which ory data is saved
578		
579	<code>top.ifzmmnt = 2</code>	⇒ z moments calculation one, 1:global moments only, 2:full z nents)
580		
581		
582	<code>top.itmomnts[0:3]=[0,nsteps,elec.nhist]</code>	⇒ time steps to do calculation of z nents and print one-liner of info; first e a do loop
583		
584		
585	<code>top.zmmntmin = machine_zstart</code>	⇒ Moments grid minimum in Z
586	<code>top.zmmntmax = machine_syslen</code>	⇒ Moments grid maximum in Z
587	<code>top.nzmmnt = w3d.nz</code>	⇒ Number of points in z moments grid.
588		
589	<code>#--- Setup Plots</code>	⇒ For the following commands, the input iven as a loop starting at 0 to <b>nsteps</b> n the intervall given by the 3 <sup>rd</sup> input. r further inputs are specific instances to the plots. The input right after the command gives the windows in which plots should be performed.
590		
591		
592		
593		
594		
595		
596	<code>top.itplps[0:3] = [0,nsteps,nsteps]</code>	⇒ Time steps to do full set of phase space s; first 3 are a do loop
597		
598	<code># top.itplfreq[0:3] = [0,nsteps,nsteps/20]</code>	⇒ time steps to do "frequent" phase ce plots; first 3 are a do loop
599		
600	<code>top.itplalways[0:3] = [0,nsteps,nsteps]</code>	⇒ time steps to do "always" plots; first 3 a do loop
601		
602	<code>top.itplseldom[0:3] = [0,nsteps,nsteps]</code>	⇒ time steps to do "seldom" plots; first e a do loop
603		
604	<code>top.pboundnz = absorb</code>	⇒ bound. cond. at iz = 0
605	<code>top.pbound0 = absorb</code>	⇒ bound. cond. at iz = nz
606	<code>top.pboundxy = absorb</code>	⇒ boundary conditions c and y boundaries. absorb/dirichlet: orption, reflect/neumann: reflection, odic: periodicity
607		
608		
609		
610	<code># &gt;&gt;&gt; set up field solver</code>	
611	<code>w3d.solvegeom = w3d.XYZgeom</code>	⇒ Defines the geometry of the field er. Radial, planar and 3D geometries t. You may look them up in the RP scripts.
612		
613		
614		
615	<code>w3d.bound0 = 1</code>	⇒ Type of boundary condition at plane )
616		
617	<code>w3d.boundnz = 1</code>	⇒ Type of bound. condition at plane iz
618		
619	<code>w3d.boundxy = 0</code>	⇒ Type of bound. condition at sides constant potential, zero normal derivative, 2 is periodic
620		
621		

622		
623	<code>if w3d.solvegeom == w3d.XYZgeom:</code>	
624	<code>    # &gt;&gt;&gt; Set some flags only needed if using the 3d solver</code>	
625	<code>    w3d.l4symtry = true</code>	⇒ Turns on 4-fold symmetry to simplify ulation. Might have to be turned of ee full space-charge evolution.
626		
627		
628	<code>    top.fstype = 7</code>	⇒ Specifies the type of field solver to be l. none ine-sine-periodic FFT (the default), 8-fold symmetric capacity matrix in
629		
630		
631		
632		
633		
634		capacity matrix for quadrupoles, not used)
635		3d sine-sine FFT + tridiag in z, general capacity matrix in kz space, general capacity matrix, multigrid solver, parallel solver (in development), parallel solver (in development), RZ multigrid solver, Chombo AMR/multigrid solver, Use field solver registered in python, 3d multigrid, Boltzmann electrons
636		
637		
638		
639		
640		
641		
642		
643		
644		
645		
646	<code>    f3d.mgparam = 1.2</code>	⇒ Acceleration param. for multigrid er
647		
648	<code>    f3d.downpasses = 1</code>	⇒ Defines number of downpasses
649	<code>    f3d.uppasses = 1</code>	⇒ Defines number of uppasses
650	<code>    f3d.gridmode = 1</code>	⇒ Sets whether grid is fixed or updates omatically. In this case it is fixed.
651		
652	<code>    f3d.mgverbose = 1</code>	⇒ Level of verbosity of multigrid solver
653	<code>    f3d.mgntverbose = 1</code>	⇒ Time step period when convergence rmation is printed.
654		
655	<code>    f3d.lcnbdbndy = true</code>	⇒ Turns on sub-grid boundaries
656	<code>    f3d.lprecalccoeffs = true</code>	⇒ Precalculates the finite difference ficients and saves them on a mesh. ter but uses more memory.
657		
658		
659	<code>    f3d.laddconductor = false</code>	⇒ Call python function calladdconductor beginning of field solve when true.
660		
661	<code>top.lgridqnt = true</code>	⇒ Ensures that zgrid is always an integer iber of dz.
662		
663	<code>top.lvinject = true</code>	⇒ Sets whether source is included in field er.
664		
665	<code># Setup Envelope Boundaries</code>	
666	<code>env.zl = w3d.zmmin</code>	⇒ Starting z for envelope calculation.
667	<code>env.zu = w3d.zmmax</code>	⇒ Ending z for envelope calculation.
668	<code>env.dzenv = machine_syslen/1000</code>	⇒ Envelop step size [m]
669		

```

670
671 w3d.interpdk[1]=1
672
673
674
675
676 w3d.igradb=1
677
678
679
680 from loadgradb import setbsqgrad
681
682 setbsqgrad(w3d.nx,w3d.ny,w3d.nz,w3d.xmin,w3d.
xymax,w3d.ymin,w3d.ymax,w3d.zmin,w3d.zmax)
683
684 # Generate Envelope function
685 package("env");generate();step
686
687 # >>> Generate the PIC code (allocate storage,
load ptcls, t=0 plots, etc.).
688 package("w3d");generate()
689
690 # >>> Plot the PIC grid
691 plotgrid()
692
693
694
695
696
697
698
699
700
701
702
703
704
705
706
707
708
709
710
711
712
713
714
715
716

```

⇒ Crucial aspect of code. Turns on the fast-Lorentz mover allowing a time step which is larger than the gyroperiod. This is discussed above at the compaction error.

⇒ Specifies method of calculating grad B. Looking up in table assuming quadrupoles looking up in z, quad in x and y.

⇒ Loads the package that generates the type of grad B<sup>2</sup> data.

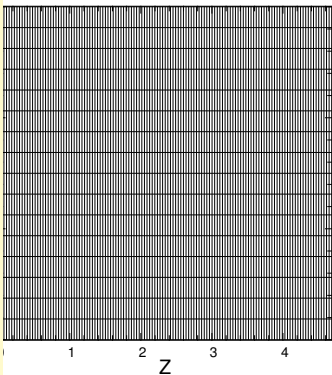
⇒ Generation of grad B<sup>2</sup> array.

⇒ Loads the envelope package, generates the envelope and advances the simulations 1 step.

⇒ Loads the field solver package, generates the grid and allocates storage.

⇒ This command creates a simple 2D plot of the grid. An example is shown below with a grid of  $32 \times 32 \times 256$  cells.

Envelope 5



0, T = 0.0000e+0 s, Zbeam = 0.0000e+0 m  
n Electron Lens 2  
angmullgun  
ts, Mon Mar 31 17:03:31 2014 TEL2s\_1403311703\_gun\_P5000VB3-50-3kt,

⇒ The title envelope is to be neglected here. It is a remnant of another plot that has been placed on top of the grid.

```

717
718 #-----#
719 #   Installing Conductors   #
720 #-----#
721
722 if (machine_injtype=="gun"):
723
724
725
726
727 # --- Electron Gun ---#
728 # - Gun Drift Pipe
729 gun_driftpipe=ZCylinderOut(radius=Gun_pipe_ri,
730                             zlower=Gun_pipe_zstart,zupper=Gun_pipe_zend,
731                             xcent=0.0,ycent=0.0, voltage=Gun_pipe_voltage)
732 # - Cathode
733 gun_cathode_r = [Cathode_radi,Cathode_radi,
734                  Cathode_rado,Cathode_rado]
735 gun_cathode_z = [Cathode_zstart,Cathode_zend,
736                  Cathode_zend,Cathode_zstart]
737 gun_cathode_radi=[None,Cathode_radcurvb,None,
738                  None]
739 gun_cathode=ZSrfrv(rsrf=gun_cathode_r,zsrf=
740                   gun_cathode_z,rad=gun_cathode_radi,voltage=
741                   Cathode_voltage,xcent=.0e0,ycent=.0e0,zcent=.0
742                   e0)
743 # - Anode
744 gun_anode_r      = [Anode_r1,Anode_r3,Anode_r4
745                    ,Anode_r5,Anode_rendi,Anode_rendo,Anode_rendo,
746                    Anode_r2,Anode_r2,Anode_radtipi,Anode_radtipi]
747 gun_anode_z      = [Anode_z1,Anode_z3,Anode_z4
748                    ,Anode_z5,Anode_zend,Anode_zend,Anode_z5,
749                    Anode_z4,Anode_z2,Anode_zstart,Anode_zstart]
750 gun_anode_radi    = [None,None,None,None,None,
751                    None,None,None,Anode_radcurvb,None,
752                    Anode_radcurvs]
753 gun_anode         = ZSrfrv(rsrf=gun_anode_r,
754                            zsrf=gun_anode_z,rad=gun_anode_radi, voltage=
755                            Anode_voltage,xcent=.0e0,ycent=.0e0,zcent=.0e0)
756 # - Electrode F
757 gun_electrodef_r  = [ElectrodeF_r1,
758                    ElectrodeF_ro,ElectrodeF_ro,ElectrodeF_ri,
759                    ElectrodeF_ri]
760 gun_electrodef_z  = [ElectrodeF_zend,
761                    ElectrodeF_z2,ElectrodeF_zstart,
762                    ElectrodeF_zstart,ElectrodeF_z1]
763 gun_electrodef_radi = [ElectrodeF_radcurvb,None,
764                    None,None,ElectrodeF_radcurvs]

```

⇒ This section installs all the conductors as the cathode and anodes into the em. This is setup dependent and thus translated into if-loops. The installation is done using surfaces of revolution and installed cylinder elements. The surfaces of revolution require the radial and longitudinal positions or the vertices as well as the radius of curvature between the vertices.

⇒ These are each time created just before the execution of the Surfaces of revolution command ZSrfrv.

```

744 gun_electrodef      = ZSrfrv(rsrf=
    gun_electrodef_r,zsrf=gun_electrodef_z,rad=
    gun_electrodef_radi,voltage=ElectrodeF_voltage,
    xcent=0,ycent=0,zcent=.0e0)
745 # - Electrode C
746 gun_electrodeC_r    = [ElectrodeC_ro,
    ElectrodeC_ro,ElectrodeC_ri,ElectrodeC_ri]
747 gun_electrodeC_z    = [ElectrodeC_z1,
    ElectrodeC_zstart, ElectrodeC_zstart,
    ElectrodeC_z1]
748 gun_electrodeC_radi = [None,None,None,
    ElectrodeC_radcurv]
749 gun_electrodeC      = ZSrfrv(rsrf=
    gun_electrodeC_r,zsrf=gun_electrodeC_z,rad=
    gun_electrodeC_radi,voltage=ElectrodeC_voltage,
    xcent=0,ycent=0,zcent=.0e0)
750
751 gun_conductors=[gun_driftpipe,gun_driftpipe,
    gun_cathode,gun_anode,gun_electrodef,
    gun_electrodeC]
752 installconductor(gun_conductors)           ⇒ Having
753                                             compiled a list of all the conductors as
754                                             gun_conductors, this command installs
755                                             them into the simulation.
756 # --- Lattice ---#                         ⇒ Installation of drift pipe throughout
757 pipe = ZCylinderOut(radius=machine_piperad,zlower= lens.
    Gun_pipe_zstart,zupper=machine_syslen,voltage=0.,
    xcent=0,ycent=0,zcent=0)
758 lattice_conductors=[pipe]
759 installconductor(lattice_conductors)
760
761 fieldsolve()                               ⇒ This tells the interpreter to do a
762                                             full sol, meaning that it calculates the
763                                             electromagnetic fields in the lens.
764 #-----#                                   ⇒ Having finished the setup of the lens,
765 #      Plotting Lattice      #               part sets up the plots.
766 #-----#
767
768 # --- Plotting Envelope Function            ⇒ This is the envelope plot which was
769 penv(color="fg",marks=0,marker=None,msize=1.0,
    lframe=0,titles=1,ascale=None,bscale=None,zscale=
    None)
770 fma()
771
772
773
774
775
776

```

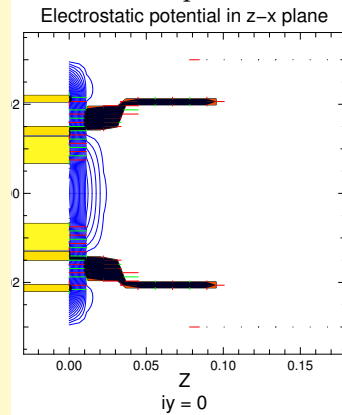
```

777
778
779 # --- Plotting Potential
780 if (machine_injtype=="gun"):
781     gun_driftpipe.draw(filled=190,color="fg")
782     gun_cathode.draw(filled=160,color='fg')
783     gun_anode.draw(filled=100,color='fg')
784     gun_electrodef.draw(filled=150,color='fg')
785     gun_electrodeC.draw(filled=150,color='fg')
786     pfzr(fullplane=1,plotsg=1,cond=1,fill=1,plotphi=1,
787         plotrho=0,plotselfe=0,comp='z',titles=1)
788     limits(Cathode_zstart,Gun_pipe_zend,-1.2*
789         machine_piperad,1.2*machine_piperad)
790     fma()
791
792
793
794
795 # --- Plotting Charge
796 if (machine_injtype=="gun"):
797     gun_driftpipe.draw(filled=190,color="fg")
798     gun_cathode.draw(filled=160,color='fg')
799     gun_anode.draw(filled=100,color='fg')
800     gun_electrodef.draw(filled=150,color='fg')
801     gun_electrodeC.draw(filled=150,color='fg')
802     pfzr(fullplane=1,plotsg=1,cond=1,fill=1,plotphi=0,
803         plotrho=1,plotselfe=0,comp='E',titles=1)
804     limits(Cathode_zstart,Gun_pipe_zend,-1.2*
805         machine_piperad,1.2*machine_piperad)
806     fma()
807
808
809
810
811
812
813
814
815
816
817
818
819
820
821

```

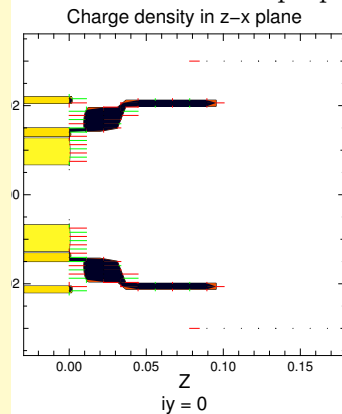
⇒ This section plots the gun conductors

electrostatic potential around them.



oens, Mon Mar 3 17:15:02 2014 tbench\_1403031715\_gun\_P5000VB1-4-1kG.

⇒ This section plots the gun conductors  
the charge density on them. The plot  
s not work properly yet.



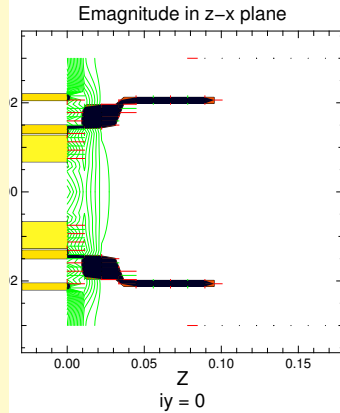
oens, Mon Mar 3 17:15:02 2014 tbench\_1403031715\_gun\_P5000VB1-4-1kG.

```

822
823
824 # --- Plotting E-field
825 if (machine_injtype=="gun"):
826     gun_driftpipe.draw(filled=190,color="fg")
827     gun_cathode.draw(filled=160,color='fg')
828     gun_anode.draw(filled=100,color='fg')
829     gun_electrodef.draw(filled=150,color='fg')
830     gun_electrodeC.draw(filled=150,color='fg')
831 pfzr(fullplane=1,plotsg=1,cond=1,fill=1,plotphi=0,
      plotrho=0,plotsel=1,comp='E',titles=1)
832 limits(Cathode_zstart,Gun_pipe_zend,-1.2*
      machine_piperad,1.2*machine_piperad)
833 fma()
834
835
836
837
838
839
840
841
842
843
844
845 # --- Plotting Electric Field
846 if (machine_injtype=="gun"):
847     gun_driftpipe.draw(filled=190,color="fg")
848     gun_cathode.draw(filled=160,color='fg')
849     gun_anode.draw(filled=100,color='fg')
850     gun_electrodef.draw(filled=150,color='fg')
851     gun_electrodeC.draw(filled=150,color='fg')
852 pfzr(fullplane=1,plotsg=1,cond=1,fill=1,plotphi=0,
      plotrho=0,plotsel=1,comp='z',titles=1)
853 limits(Cathode_zstart,Gun_pipe_zend,-1.2*
      machine_piperad,1.2*machine_piperad)
854 fma()
855 ## --- REPETITIVE PLOTS
856
857
858
859
860
861
862
863
864
865
866

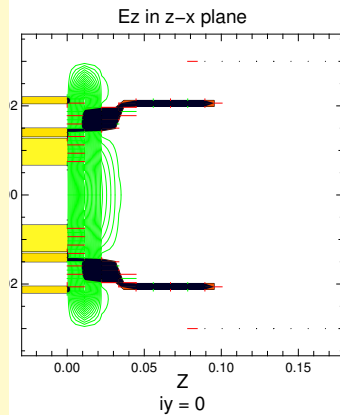
```

⇒ This section plots the gun conductors the magnitude of the electric field. It is possible to plot specific directions by changing the "comp" command. Better results can be obtained by adjusting machine\_syslen above and thus loading the grid over solely the gun.



0, T = 0.0000e+0 s, Zbeam = 0.0000e+0 m  
 Iron Lens Test Bench  
 I-Langmuirgun  
 Moens, Mon Mar 3 17:15:02 2014 tbench\_1403031715\_gun\_P5000VB1-4-1kG.

⇒ Plots conductors and  $E_z$ .



0, T = 0.0000e+0 s, Zbeam = 0.0000e+0 m  
 Iron Lens Test Bench  
 I-Langmuirgun

Moens, Mon Mar 3 17:15:02 2014 tbench\_1403031715\_gun\_P5000VB1-4-1kG.  
 These are plots that are repeated given timesteps. The timesteps are given by the command itplalways or lseldom.

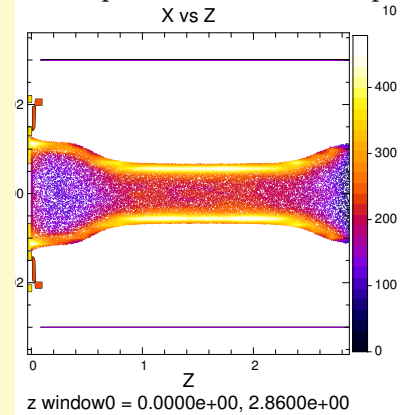


```

867
868
869 def myplots():
870     # --- Plotting Particles in X-Z plane.
871     if (machine_injtype=="gun"):
872         gun_driftpipe.draw(filled=190,color="fg")
873         gun_cathode.draw(filled=160,color='fg')
874         gun_anode.draw(filled=100,color='fg')
875         gun_electrodef.draw(filled=150,color='fg')
876         gun_electrodeC.draw(filled=150,color='fg')
877         pipe.draw(filled=60,color='fg')
878         limits(Cathode_zstart,machine_syslen,-1.2*
            machine_piperad,1.2*machine_piperad)
879     # pfzr(fullplane=1,plotsg=1,cond=1,fill=1,
            plotphi=0,plotrho=0,plotsel=1,comp='z',titles
            =1)
880     ppzx(color="density",ncolor=30)
881     fma()
882
883
884
885     # --- Plotting Particles in Y-Z plane.
886     if (machine_injtype=="gun"):
887         gun_driftpipe.draw(filled=190,color="fg")
888         gun_cathode.draw(filled=160,color='fg')
889         gun_anode.draw(filled=100,color='fg')
890         gun_electrodef.draw(filled=150,color='fg')
891         gun_electrodeC.draw(filled=150,color='fg')
892         pipe.draw(filled=60,color='fg')
893         limits(Cathode_zstart,machine_syslen,-1.2*
            machine_piperad,1.2*machine_piperad)
894     # pfzr(fullplane=1,plotsg=1,cond=1,fill=1,
            plotphi=0,plotrho=0,plotsel=1,comp='z',titles
            =1)
895     ppzy(color="density",ncolor=30)
896     fma()
897
898
899
900
901     # --- Plots Vz vs. vperp
902     ppvzvperp(iw=1,color="density",ncolor=30)
903     fma()
904
905
906
907
908
909

```

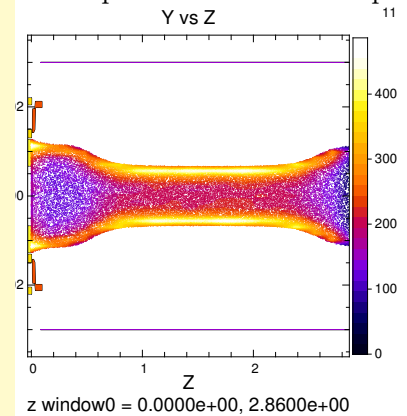
⇒ This plot provides a 2D projection of the particles on the X-Z plane. The density is color coded. The particles plotted are macro-particles.



3054, T = 136.3759e-9 s, Zbeam = 0.0000e+0 m  
Iron Lens Test Bench  
i-Langmuirgun

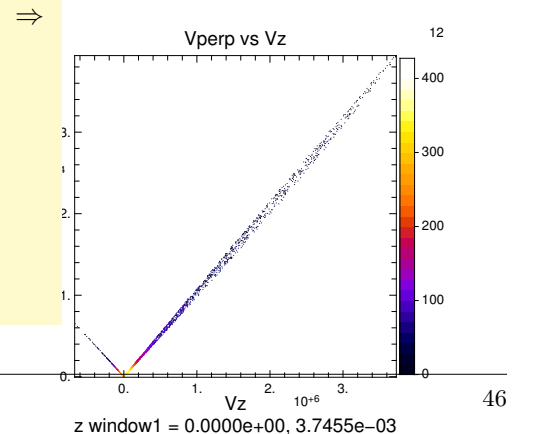
Moens, Mon Mar 3 17:15:02 2014 tbench\_1403031715\_gun\_P5000VB1-4-1kG.

⇒ This plot provides a 2D projection of the particles on the Y-Z plane. The density is color coded. The particles plotted are macro-particles.



3054, T = 136.3759e-9 s, Zbeam = 0.0000e+0 m  
Iron Lens Test Bench  
i-Langmuirgun

Moens, Mon Mar 3 17:15:02 2014 tbench\_1403031715\_gun\_P5000VB1-4-1kG.



Step 3054, T = 136.3759e-9 s, Zbeam = 0.0000e+0 m  
Electron Lens Test Bench  
Child-Langmuirgun

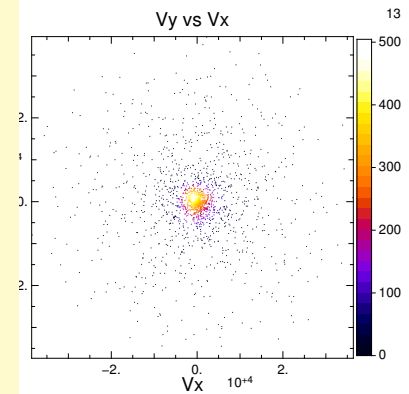
V. Moens, Mon Mar 3 17:15:02 2014 tbench\_1403031715\_gun\_P5000VB1-4-1kG.

```

910
911
912 # ---Plot vx vs. vy
913 ppvxvy(iw=1,color="density",ncolor=30)
914 fma()

```

⇒



z window1 = 0.0000e+00, 3.7455e-03

3054, T = 136.3759e-9 s, Zbeam = 0.0000e+0 m  
 Iron Lens Test Bench  
 I-Langmuirgun

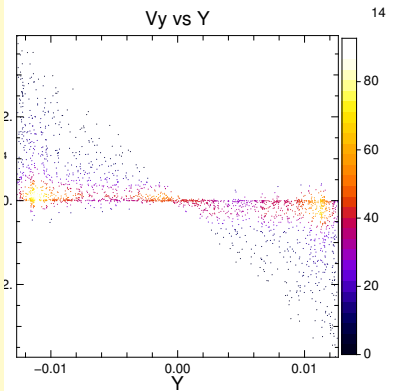
oens, Mon Mar 3 17:15:02 2014 tbench\_1403031715\_gun\_P5000VB1-4-1kG.

```

927 # ---Plot y vs. vy
928 ppyvy(iw=1,color="density",ncolor=30)
929 fma()

```

⇒



z window1 = 0.0000e+00, 3.7455e-03

3054, T = 136.3759e-9 s, Zbeam = 0.0000e+0 m  
 Iron Lens Test Bench  
 I-Langmuirgun

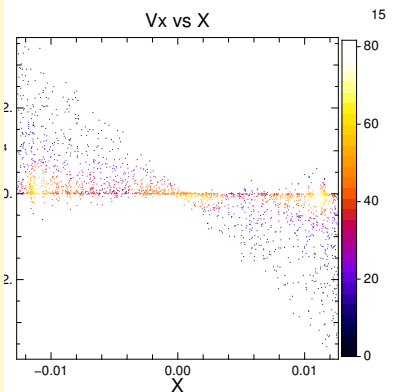
oens, Mon Mar 3 17:15:02 2014 tbench\_1403031715\_gun\_P5000VB1-4-1kG.

```

942 # ---Plot x vs. vx
943 ppxvx(iw=1,color="density",ncolor=30)
944 fma()

```

⇒



z window1 = 0.0000e+00, 3.7455e-03

3054, T = 136.3759e-9 s, Zbeam = 0.0000e+0 m  
 Iron Lens Test Bench  
 I-Langmuirgun

oens, Mon Mar 3 17:15:02 2014 tbench\_1403031715\_gun\_P5000VB1-4-1kG.

```

959
960
961 # ---Plot phase space
962 pptrace(filled=1,particles=0,contours=30)
963 fma()
964
965
966
967
968
969
970
971
972
973
974
975
976 installplalways(myplots)
977
978 # >>> run time steps and dump the results.
979 step(nsteps)
980
981
982
983
984
985
986 # ---Acquisition of field data
987 ex=getex()
988 ey=getey()
989 ez=getez()
990 bx=getbx()
991 by=getby()
992 bz=getbz()
993 ke=getke()
994
995 ff = open('../Results/'+date+'/' +machine_type+"_ff"+
  date+time+"_"+machine_injtype+"_"+file_ending+'
  _particlepos.txt','w')
996 ff.write('#Warp simulation of '+machine_type+'\n#
  Author: Vince Moens \n# Particle Dump giving
  position, velocity kinetic energy and the fields
  at the particles. \n# Date: '+date+'\n# Time: '+
  time+'\n\n# Time: %10.5e s\n# Number of timesteps
  : %10.5e \n# Timestep size: %10.5e s\n# Solenoid
  Fields: %10.5e-%10.5e-%10.5e T\n# Cathode-Anode
  voltage: %10.5eV\n# Beam current: %10.5e A\n#
  Beam velocity: %10.5e m/s\n# Bem velocity over c:
  %10.5e \n# Kinetic Energy: %10.5e eV\n\n' %(top.

```

⇒



z window0 = 0.0000e+00, 2.8600e+00

3054, T = 136.3759e-9 s, Zbeam = 0.0000e+0 m  
on Lens Test Bench  
-Langmuirgun

ens, Mon Mar 3 17:15:02 2014 tbench\_1403031715\_gun\_P5000VB1-4-1kG.

⇒ This installs the plots which were defined above in "myplots".

⇒ This runs the actual particle in codes, running the time steps that advance the particles along the lens. nsteps defines the number of timesteps that are to be run. It was calculated previously. For testing purposes this may be replaced by a given number.

⇒ Acquisition of electric field data.

⇒ Acquisition of magnetic field data.

⇒ Acquisition of vector potential data.

The next you lines write the particle positions to a file with the same name but name \_particlepos appended. First it opens the file using the open command and then writes some preambulatory information. Next it outputs the positions in 12 columns. First the position in the first 3 columns, then the velocities of the particles, next the kinetic energy of the particle and lastly the electric fields at the particle positions and magnetic fields in all 3 dimensions. It is important to notice that this file gives all the information at the particle positions, not the grid data. The grid data is provided in the next file.

```

    dt*int(nsteps),int(nsteps),top.dt,Bgun,Bmain,
    Bcoll,Cathode_Potential,top.ibeam,top.vbeam,top.
    vbeamoc,top.ekin))
997 ff.write('# Number of Macroparticles: %10.5e\n#
    Macroparticle weight: %10.5e electrons\n#
    Macroparticle charge: %10.5e coulombs\n\n' %(elec
    .nps,elec.sw,elec.sq*elec.sw))
998 ff.write('X[m] Y[m] Z[m] Xv[m/s] Yv[m/s] Zv[m/s]
    KE[eV] E_x[V/m] E_y[V/m] E_z[V/m] B_x[T] B_y[T]
    B_z[T] B[T]\n')
999 for x,y,z,u,v,g,a,b,c,d,e,f in zip(elec.xp,elec.yp
    ,elec.zp,elec.uxp,elec.uyy,elec.uzp,ex,ey,ez,bx,
    by,bz):
1000     ff.write('%10.5e %10.5e %10.5e %10.5e %10.5e
        %10.5e %10.5e %10.5e %10.5e %10.5e %10.5
        e\n' %(x,y,z,u,v,g,a,b,c,d,e,f))
1001 ff.close()
1002
1003 # Obtaining electric fields on grid ⇒ This section obtains the electric fields
1004 allocateselfeforfieldsolve()           in the grid data.
1005 nx,ny,nz = array(w3d.phi.shape) #- 1
1006 getselfe3d(w3d.phi,w3d.nxlocal,w3d.nylocal,w3d.
    nzlocal,
1007             w3d.nxguardphi,w3d.nyguardphi,w3d.
    nzguardphi,
1008             w3d.selfe,w3d.nxguarde,w3d.nyguarde,w3d.
    nzguarde,
1009             w3d.dx,w3d.dy,w3d.dz,true)
1010 selfe = w3d.selfe[:,w3d.nxguarde:-w3d.nxguarde or
    None,
1011                w3d.nyguarde:-w3d.nyguarde or
    None,
1012                w3d.nzguarde:-w3d.nzguarde or
    None]
1013
1014 Ex = selfe[0,...]
1015 Ey = selfe[1,...]
1016 Ez = selfe[2,...]
1017
1018 #Provide fields for whole grid information! ⇒ Saving file to file with ending
1019                                           fields. The data is saved in slices
1020 ff = open('../Results/'+date+'/' +machine_type+"_" +ig the z-axis for each direction of E.
    date+time+"_" +machine_injtype+"_" +file_ending+'
    _Efields.txt','w')
1021 ff.write('#Warp simulation of '+machine_type+'\n#
    Author: Vince Moens \n# Particle Dump \n# Date: '
    +date+'\n# Time: '+time+'\n\n# Time: %10.5e s\n#
    Number of timesteps: %10.5e \n# Timestep size:
    %10.5e s\n# Solenoid Fields: %10.5e-%10.5e-%10.5e

```

```

    T\n# Cathode-Anode voltage: %10.5eV\n# Beam
    current: %10.5e A\n# Beam velocity: %10.5e m/s\n#
    Bem velocity over c: %10.5e \n# Kinetic Energy:
    %10.5e eV\n\n' %(top.dt*int(nsteps),int(nsteps),
    top.dt,Bgun,Bmain,Bcoll,Cathode_Potential,top.
    ibeam,top.vbeam,top.vbeamoc,top.ekin))
1022 ff.write('# Number of Macroparticles: %10.5e\n#
    Macroparticle weight: %10.5e electrons\n#
    Macroparticle charge: %10.5e coulombs\n\n' %(elec
    .nps,elec.sw,elec.sq*elec.sw))
1023 ff.write('#Grid size in x: %10.5e\n# Grid size in
    y: %10.5e\n# Grid size in z: %10.5e\n# Cell size
    in x: %10.5e m\n# Cell size in y: %10.5e m\n#
    Cell size in z: %10.5e\n' %(w3d.nx,w3d.ny,w3d.nz,
    dx,dy,dz))
1024 ff.write('\n\nE_x[V/m]:\n\n')
1025 data=Ex
1026 # Write the array to disk. I'm writing a header
    here just for the sake of readability. Any line
    starting with "#" will be ignored by numpy.
    loadtxt
1027 ff.write('# Array shape: {0}\n'.format(data.shape)
    )
1028
1029 # Iterating through a ndimensional array produces
    slices along the last axis. This is equivalent to
    data[i,:,:] in this case
1030 for data_slice in data:
1031
1032     # The formatting string indicates that I'm
        writing out the values in left-justified
        columns 7 characters in width with 2 decimal
        places.
1033     np.savetxt(ff, data_slice, fmt='%-7.2f')
1034
1035     # Writing out a break to indicate different
        slices...
1036     ff.write('# New slice\n')
1037
1038 ff.write('\n\nE_y[V/m]:\n\n')
1039 data=Ey
1040 # Write the array to disk. I'm writing a header
    here just for the sake of readability Any line
    starting with "#" will be ignored by numpy.
    loadtxt
1041 ff.write('# Array shape: {0}\n'.format(data.shape)
    )
1042

```

```

1043 # Iterating through a ndimensional array produces
      slices along the last axis. This is equivalent to
      data[i,:,:] in this case
1044 for data_slice in data:
1045
1046     # The formatting string indicates that I'm
      writing out the values in left-justified
      columns 7 characters in width with 2 decimal
      places.
1047     np.savetxt(ff, data_slice, fmt='%-7.2f')
1048
1049     # Writing out a break to indicate different
      slices...
1050     ff.write('# New slice\n')
1051     ff.write('\n\nE_z[V/m]:\n\n')
1052     data=Ez
1053     # Write the array to disk. I'm writing a header
      here just for the sake of readability Any line
      starting with "#" will be ignored by numpy.
      loadtxt
1054     ff.write('# Array shape: {0}\n'.format(data.shape)
      )
1055
1056     # Iterating through a ndimensional array produces
      slices along the last axis. This is equivalent to
      data[i,:,:] in this case
1057     for data_slice in data:
1058
1059         # The formatting string indicates that I'm
          writing out the values in left-justified
          columns 7 characters in width with 2 decimal
          places.
1060         np.savetxt(ff, data_slice, fmt='%-7.2f')
1061
1062         # Writing out a break to indicate different
          slices...
1063         ff.write('# New slice\n')
1064         # E_y[V/m] E_z[V/m] E[V/m] B_x[T] B_y[T] B_z[T] B[
          T] Ax[')
1065         # for x,y,z,u,v,g in zip(FIND THIS):
1066         # ff.write('%10.5e %10.5e %10.5e %10.5e %10.5e
          %10.5e\n' %(x,y,z,u,v,g))
1067     ff.close()
1068
1069     # Obtaining magnetic fields on grid
1070
1071     bfield = f3d.bfield
1072     nxguardb = bfield.nxguardb
1073     nyguardb = bfield.nyguardb

```

⇒ Obtaining magnetic fields on grid

```

1074 nzguardb = bfield.nzguardb
1075
1076 b = bfield.b[:,nxguardb:-nxguardb or None,
1077             nyguardb:-nyguardb or None,
1078             nzguardb:-nzguardb or None]
1079 Bx = b[0,...]
1080 By = b[1,...]
1081 Bz = b[2,...]
1082
1083 #Provide fields for whole grid information!      ⇒ Saving magnetic field data to file in
1084                                                    es along the z-axis for each direction
1085 ff = open('../Results/'+date+'/' + machine_type + "_" + the magnetic field.
1086            date+time+"_" + machine_injtype+"_" + file_ending+'
1087            _Bfields.txt','w')
1088 ff.write('#Warp simulation of ' + machine_type + '\n#
1089         Author: Vince Moens \n# Particle Dump \n# Date: '
1090         +date+' \n# Time: ' +time+' \n\n# Time: %10.5e s\n#
1091         Number of timesteps: %10.5e \n# Timestep size:
1092         %10.5e s\n# Solenoid Fields: %10.5e-%10.5e-%10.5e
1093         T\n# Cathode-Anode voltage: %10.5eV\n# Beam
1094         current: %10.5e A\n# Beam velocity: %10.5e m/s\n#
1095         Bem velocity over c: %10.5e \n# Kinetic Energy:
1096         %10.5e eV\n\n' %(top.dt*int(nsteps),int(nsteps),
1097         top.dt,Bgun,Bmain,Bcoll,Cathode_Potential,top.
1098         ibeam,top.vbeam,top.vbeamoc,top.ekin))
1099 ff.write('# Number of Macroparticles: %10.5e\n#
1100         Macroparticle weight: %10.5e electrons\n#
1101         Macroparticle charge: %10.5e coulombs\n\n' %(elec
1102         .nps,elec.sw,elec.sq*elec.sw))
1103 ff.write('#Grid size in x: %10.5e\n# Grid size in
1104         y: %10.5e\n# Grid size in z: %10.5e\n# Cell size
1105         in x: %10.5e m\n# Cell size in y: %10.5e m\n#
1106         Cell size in z: %10.5e\n' %(w3d.nx,w3d.ny,w3d.nz,
1107         dx,dy,dz))
1108 ff.write('\n\nB_x[T]:\n\n')
1109 data=Bx
1110
1111 # Write the array to disk. I'm writing a header
1112 here just for the sake of readability. Any line
1113 starting with "#" will be ignored by numpy.
1114 loadtxt
1115 ff.write('# Array shape: {0}\n'.format(data.shape)
1116         )
1117
1118 # Iterating through a ndimensional array produces
1119 slices along the last axis. This is equivalent to
1120 data[i,:,:] in this case
1121 for data_slice in data:
1122

```

```
1097 # The formatting string indicates that I'm  
1098 writing out the values in left-justified  
1099 columns 7 characters in width with 2 decimal  
1100 places.  
1101 np.savetxt(ff, data_slice, fmt='%-7.2f')  
1102  
1103 # Writing out a break to indicate different  
1104 slices...  
1105 ff.write('# New slice\n')  
1106  
1107 ff.write('\n\nB_y[T]:\n\n')  
1108 data=By  
1109 # Write the array to disk. I'm writing a header  
1110 here just for the sake of readability. Any line  
1111 starting with "#" will be ignored by numpy.  
1112 loadtxt  
1113 ff.write('# Array shape: {0}\n'.format(data.shape)  
1114 )  
1115  
1116 # Iterating through a ndimensional array produces  
1117 slices along the last axis. This is equivalent to  
1118 data[i,:,:] in this case  
1119 for data_slice in data:  
1120  
1121 # The formatting string indicates that I'm  
1122 writing out the values in left-justified  
1123 columns 7 characters in width with 2 decimal  
1124 places.  
1125 np.savetxt(ff, data_slice, fmt='%-7.2f')  
1126  
1127 # Writing out a break to indicate different  
1128 slices...  
1129 ff.write('# New slice\n')  
1130 ff.write('\n\nB_z[T]:\n\n')  
1131 data=Bz  
1132 # Write the array to disk. I'm writing a header  
1133 here just for the sake of readability. Any line  
1134 starting with "#" will be ignored by numpy.  
1135 loadtxt  
1136 ff.write('# Array shape: {0}\n'.format(data.shape)  
1137 )  
1138  
1139 # Iterating through a ndimensional array produces  
1140 slices along the last axis. This is equivalent to  
1141 data[i,:,:] in this case  
1142 for data_slice in data:  
1143  
1144 # The formatting string indicates that I'm  
1145 writing out the values in left-justified
```



```

    columns 7 characters in width with 2 decimal
    places.
1125 np.savetxt(ff, data_slice, fmt='%-7.2f')
1126
1127 # Writing out a break to indicate different
    slices...
1128 ff.write('# New slice\n')
1129 # E_y[V/m] E_z[V/m] E[V/m] B_x[T] B_y[T] B_z[T] B[
    T] Ax[')
1130 # for x,y,z,u,v,g in zip(FIND THIS):
1131 #   ff.write('%10.5e %10.5e %10.5e %10.5e %10.5e
    %10.5e\n' %(x,y,z,u,v,g))
1132 ff.close()
1133
1134 dump() \marginpar{$\rightarrow$ Transfers all data to the Results directory. } os.system("mv "+
    machine_type+"_"+date+time+"_"+machine_injtype+"_"+file_ending+"* ../Results/"+date+"/")

```

Having finished the simulations, we dump the simulation data so that it can be reloaded. Explain how to reload.

### 5.3 Example of running the script in the current environment.

First of all I need to authenticate with Kerberos:

```
moensv@moensv-desktop:~$ kinit vmoens
Password for vmoens@FNAL.GOV:
moensv@moensv-desktop:~$
```

As suggested in previous chapters, I have my scripts stored on the **fast** partition of TEV. If I want to run a new file that is currently still stored on my personal computer I will first upload it to my Scripts directory:

```
cd /Directory/of/my/script
scp -r elens_complex_P9000VB0p3-5-0p3T.py vmoens@tev.fnal.gov:/fast/uslarp/vmoens/Scripts
```

This will upload my file. The output thereof looks as follows:

```
moensv@moensv-desktop:~$ scp -r elens_complex_P9000VB0p3-5-0p3T.py vmoens@tev.fnal.gov:/fast
/uslarp/vmoens/Scripts
elens_complex_P9000VB0p3-5-0p3T.py          100% 49KB 49.1KB/s 00:00
```

I now log into my account on TEV and access the Scripts directory:

```
moensv@moensv-desktop:~$ ssh -Y vmoens@tev.fnal.gov
Last login: Thu May 29 08:33:34 2014 from 80-218-119-213.dclient.hispeed.ch
Fermi Linux slf51 INSTALL for FermiGenericServer via CDR0M on Thu Oct 6 16:05:06 CDT 2011
...
=====

      For further information please visit http://tev.fnal.gov
      or email us at tev-admin@fnal.gov

=====

[vmoens@tev uslarp]$ cd /fast/uslarp/vmoens/Scripts/
[vmoens@tev Scripts]$
```

Next we need to draft a run file as explained above. Open the run file in vim:

```
vim elens_complex_P9000VB0p3-5-0p3T.run
```

And enter the following into the file:

```
# execute with: qsub -l nodes=23:amd32 -q amd32 elens_complex_P9000VB0p3-5-0p3T.run -A
uslarp

#!/bin/bash
#PBS -A uslarp
#PBS -l nodes=23,walltime=24:00:00

cd /fast/uslarp/vmoens/Scripts

/usr/local/openmpi/bin/mpirun -npernode 1 -np 23 pyMPI elens_complex_P9000VB0p3-5-0p3T.py

echo
exit
~
~
-- INSERT --
```

9,1

All

Save it by writing `:wq`. Now you have all files in your Script directory to run the simulation. You still need to create the Results folder. So call the results folder and create the correct date folder:

```
cd ../Results/
mkdir 140529
cd ../Scripts/
```

You are now ready to run the simulation. Obtain the run code from your run file by copying the first line and submit it with `qsub`:

```
[vmoens@tev Scripts]$ cat elens_complex_P9000VB0p3-5-0p3T.run
# execute with: qsub -l nodes=23:amd32 -q amd32 elens_complex_P9000VB0p3-5-0p3T.run -A
    uslarp

#!/bin/bash
#PBS -A uslarp
#PBS -l nodes=23,walltime=24:00:00

cd /fast/uslarp/vmoens/Scripts

/usr/local/openmpi/bin/mpirun -np 23 pyMPI elens_complex_P9000VB0p3-5-0p3T.py

echo
exit
[vmoens@tev Scripts]$ qsub -l nodes=23:amd32 -q amd32 elens_complex_P9000VB0p3-5-0p3T.run -A
    uslarp
76091.tev.fnal.gov
[vmoens@tev Scripts]$
```

The simulation has now been submitted to `qsub`. Its job ID is 76091. Check the status with `qstat`:

```
[vmoens@tev Scripts]$ qstat
```

Job id	Name	User	Time Use	S	Queue
75858.tev	STDIN	lammel	00:00:00	R	long_phi
76090.tev	runTanV2_3.sh	lebrun	21:55:05	R	amd32
76091.tev	...p3-5-0p3T.run	vmoens	00:02:10	R	amd32

```
[vmoens@tev Scripts]$
```

It has been running for a total of 2 minutes and 10 seconds at this point. When the simulation is finished it will disappear from the `qstat` output and appear in the Results folder you created above. You can then look at the results using `gist`:

```
cd ../Results/140529/
gist FILENAME.cgm
```

What you do with the results is up to you. I recommend not to leave them on the `fast` partition but to move them with `scp` to `vdisk1`.

## Chapter 6

# Acknowledgements

At the points I would like to thank the following people in helping me troubleshoot the issues with installing WARP.

**David P. Grote** David is one of the developers of WARP over at Lawrence Berkley National Laboratory. He was incredibly helpfull in debugging all the error codes from TEV and even created an account on TEV for himself in order to help with the installation of WARP.

**Eric G. Stern** Eric works at the Scientific Computing Division at Fermilab. He helped out with local issues and the debugging of some of the error messages on TEV.

**Moses Chung** Moses works at the APC Experimental Beam Physics Department and has used WARP for his PhD thesis. He was helpfull in gathering information from friends, former students and his own work in order to help with the installation.

**tev-admin@fnal.gov** The admin guys of tev were incredibly useful in answering questions concerning the architecture of tev and the packages that are installed.

**Alexander Valishev** Alexander organized the accounts for David, which ultimately lead to david being able to solve the issue.

**Giulio Stancari** Giulio was very helpfull by providing his old isntallation files froma previous version that provided some comparisons and giving helpful tips.

For further questions concernign the installation of WARP, please don't hesitate to ask me by sending me an email to vmoens@fnal.gov.

# Recommended Literature

- [1] David P Grote et al. WARP Manual. *Lawrence Livermore National Laboratory*, 7000:94550–9234, April 2000.
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